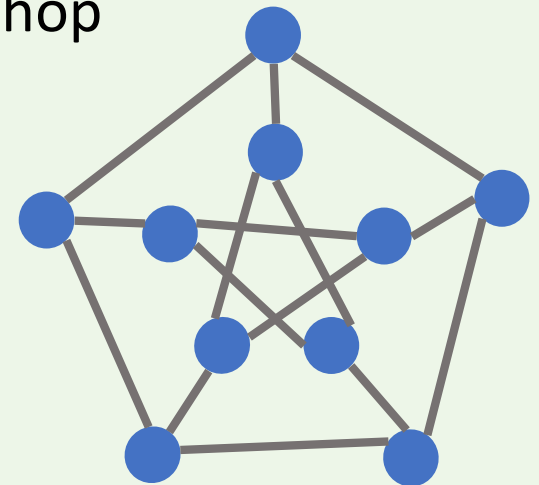


# Search voltage graph for order degree problem

Masato Haruishi

CANDAR2018, Graph Golf workshop

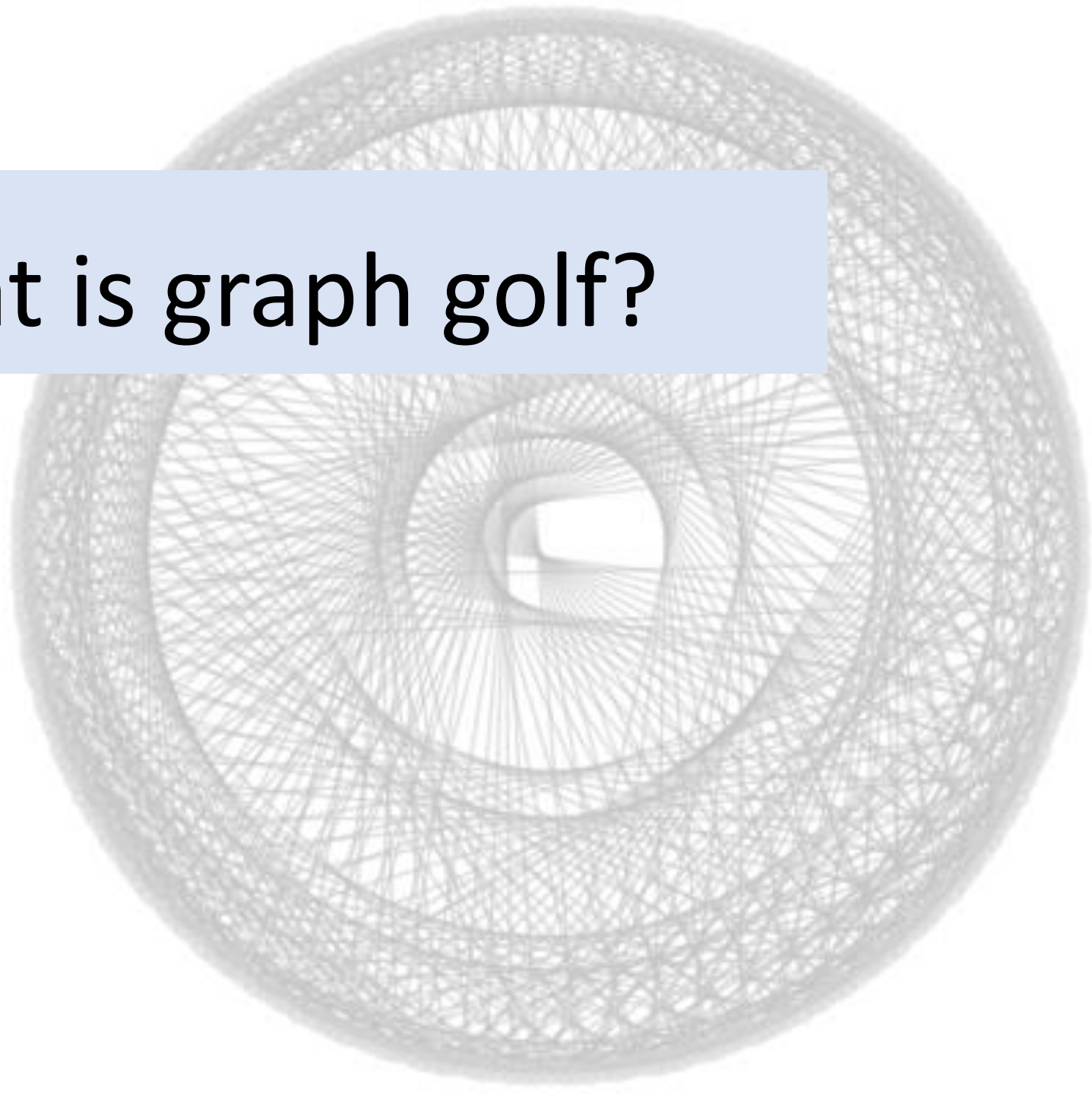
27 Nov. 2018



# Outline

1. What is graph golf?
2. Our graphs
3. Voltage graph
4. Our strategy
  1. Strengths
  2. Overview
  3. Flowchart
5. Source code

# 1. What is graph golf?



# What is graph golf?

**Graph Golf** is an order/degree problem.

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- The order/degree problem with parameters  $n$  and  $d$ : Find a graph with minimum diameter over all undirected graphs with the number of vertices =  $n$  and *degree*  $\leq d$ .
- The person who looks for smaller **ASPL** and **diameter** will win.
- There are general graph and grid graph categories.
- I joined the general category.

# Glossary

## **ASPL (average shortest path length):**


The average of the shortest path lengths of all vertex combinations.

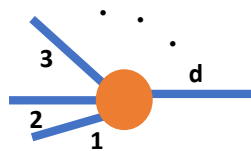
## **Diameter:**

Maximum vertex distance of graph.

# Definition of graph

Graph :  $G = (V, E)$

Order :  $n$  

Degree :  $d$  

Undirected and unweighted

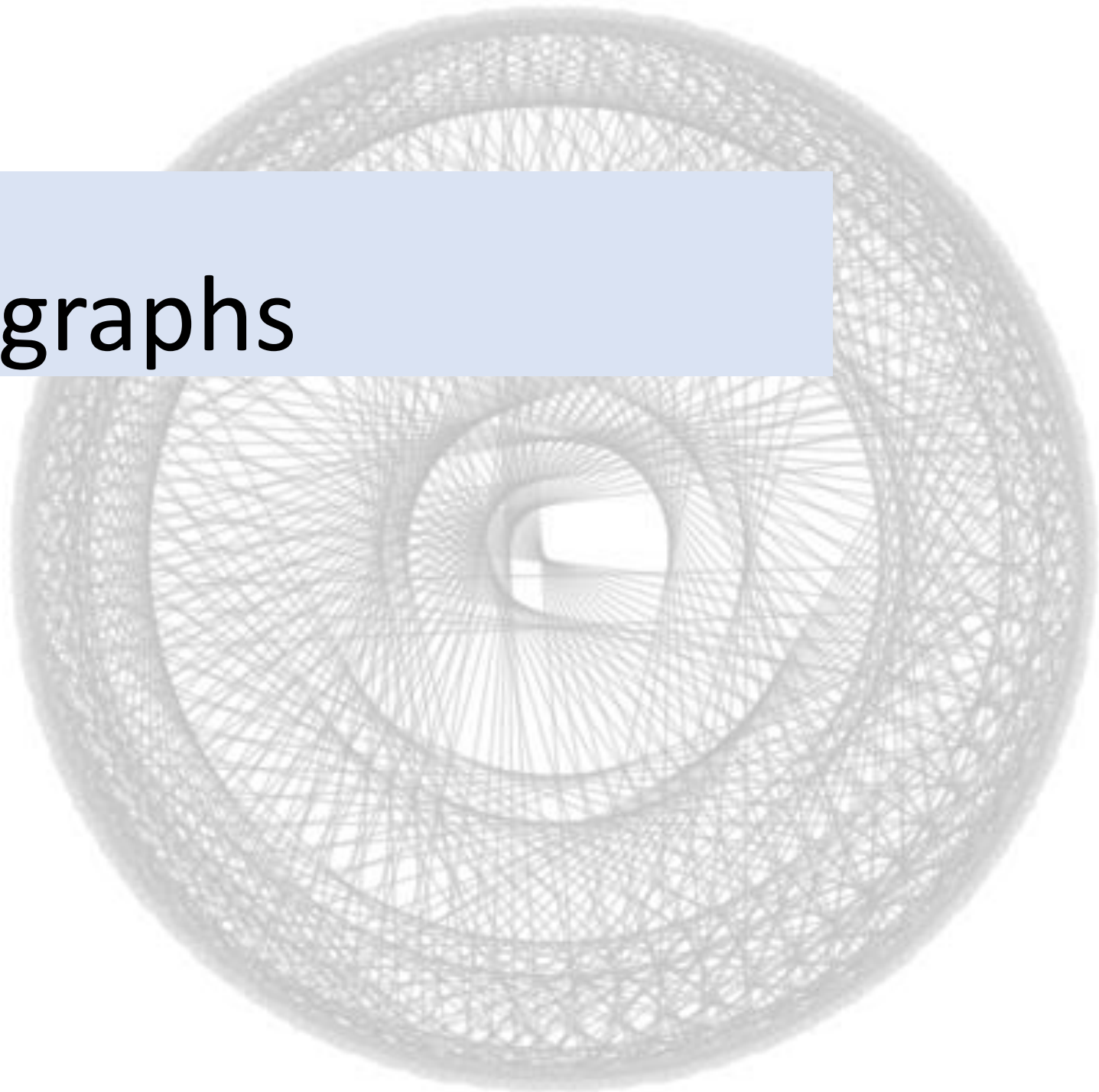
**Shortest path length** :  $s(v_1, v_2)$  for  $v_1, v_2 \in V$

**Diameter** :  $k = \max\{s(v_1, v_2) \mid v_1, v_2 \in V\}$

**Average shortest path length** :

$L = \text{average}\{s(v_1, v_2) \mid v_1, v_2 \in V, v_1 \neq v_2\}$

## 2. Our graphs



# Results

## General Graph Widest Improvement ranking

	Rank	Author	Number of best solutions
🏆	1	Masahiro Nakao	8
	2	haruishi masato ←	6
	3	Toru Koizumi	1
	3	Teruaki Kitasuka, Masahiro Iida	1

## General Graph Deepest Improvement ranking

	Rank	Author	ASPL gap
🏆	1	Masahiro Nakao	0.0
🏆	1	Toru Koizumi	0.0
🏆	1	Teruaki Kitasuka, Masahiro Iida	0.0
	4	haruishi masato ←	0.000481028525212146

I won the second place of general graph widest improvement ranking and fourth place of general graph deepest improvement ranking.

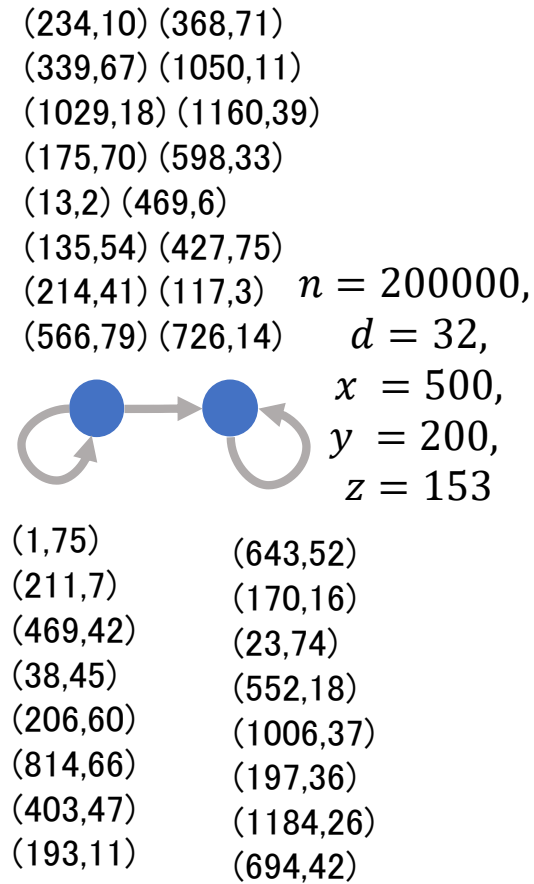
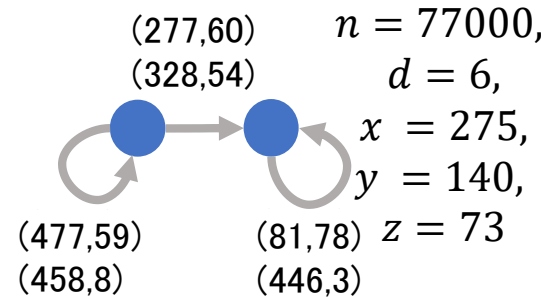
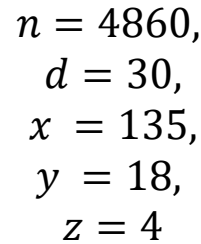
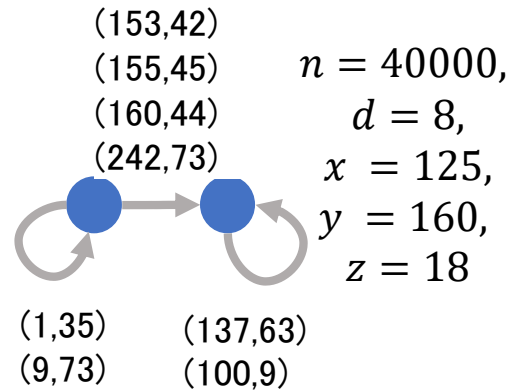
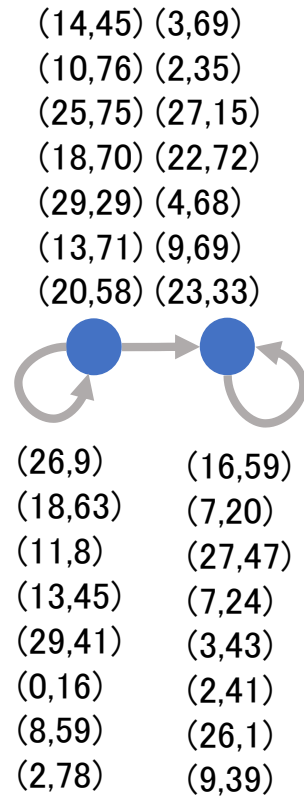
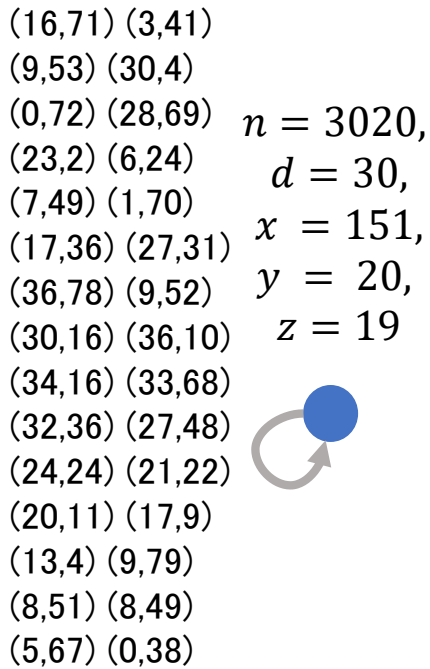
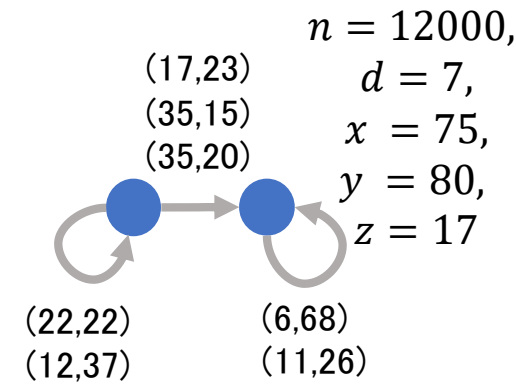


# Results

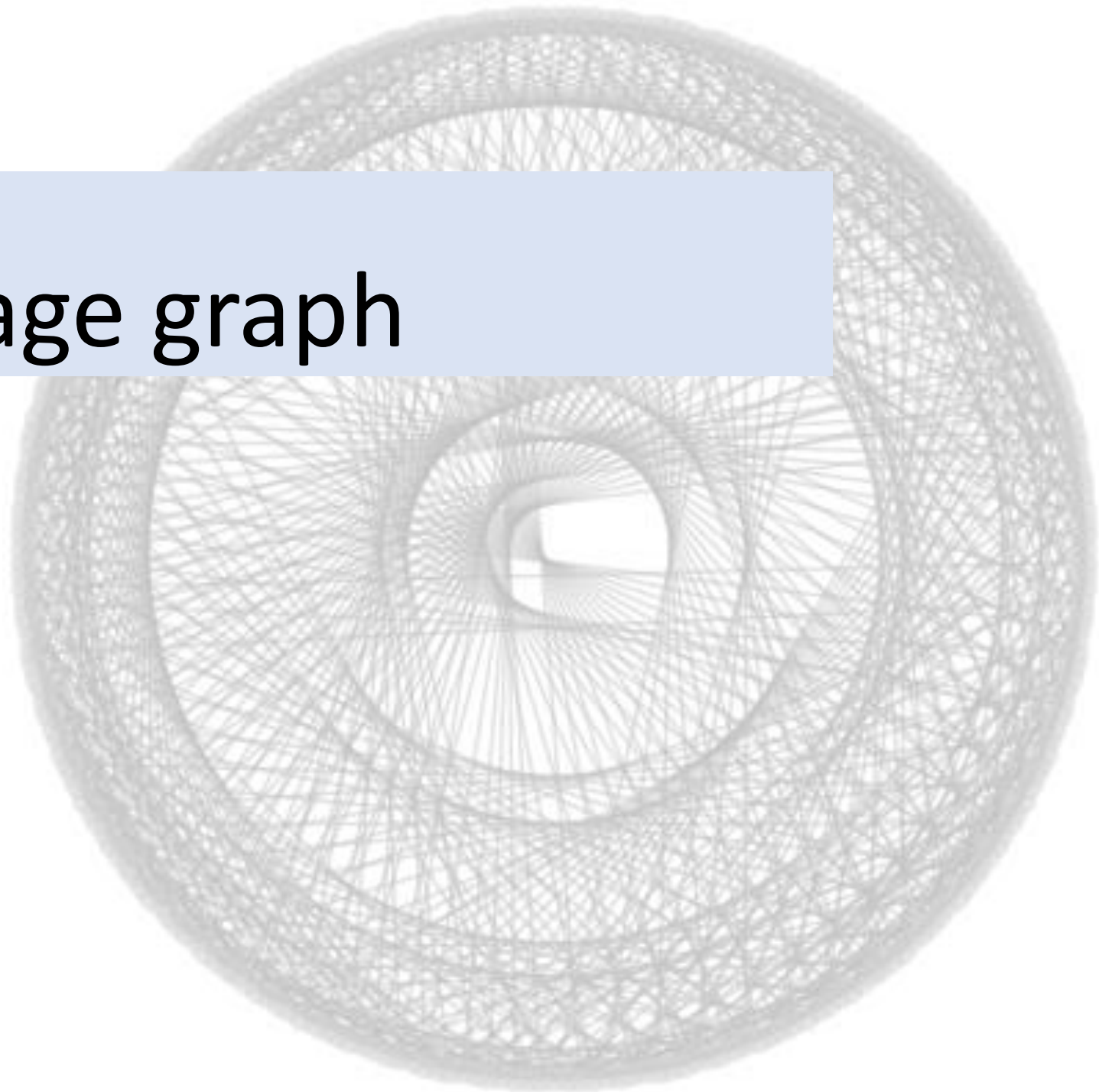
Order $n$	Degree $d$	Diam. $k$	ASPL $l$	ASPL gap
72	4	4	2.98592	0.00000
256	5	5	3.49314	0.02255
256	10	3	2.56863	0.00000
2300	10	5	3.58765	0.03132
3019	30	3	2.69323	0.00138
4855	30	4	2.80889	0.00048
12000	7	7	5.17601	0.26402
20000	11	6	4.44389	0.12263
40000	8	7	5.46501	0.11843
77000	6	9	6.83465	0.21499
132000	8	8	6.09465	0.29266
200000	32	5	3.84909	0.01326
200000	64	4	3.23627	0.25707
400000	32	5	3.99682	0.07890

I submit six best graphs such as a graph of order 3019 and degree 30.

# Results



# 3.Voltage graph



# Voltage graph

- a directed graph.
- contains edges labeled with voltage.

## Voltage graph examples

***Voltage graph :  $G'$***

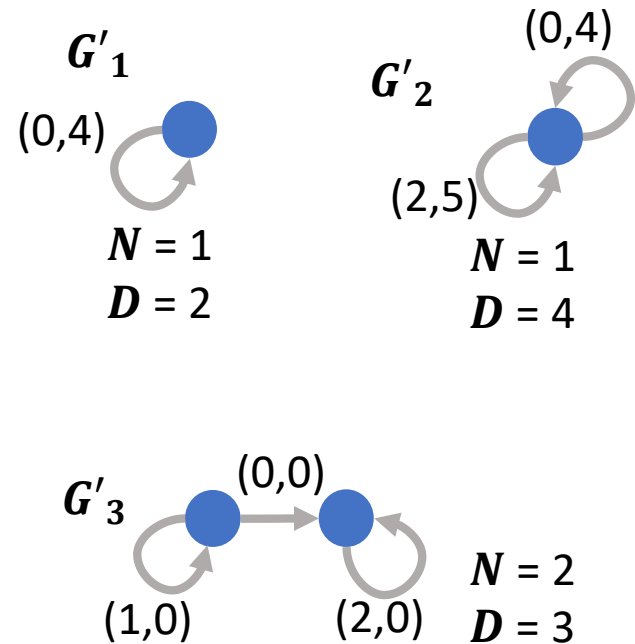
***Vertices of voltage graph :  $V'$***

***Edges of voltage graph :  $E'$***

***The number of edge :  $N$***

***Degree :  $D = D_{in} + D_{out}$***

***Voltages are assigned***



# How to make a derived graph

Order :  $n$

$$n = Nk \quad (k \in \mathbb{N})$$

Degree :  $d$

$$d = D$$

Parameters :  $x, y, z \in \mathbb{N}$  such that

$$k = xy$$

$$z^y \equiv 1 \pmod{x}$$

Voltages :  $B$

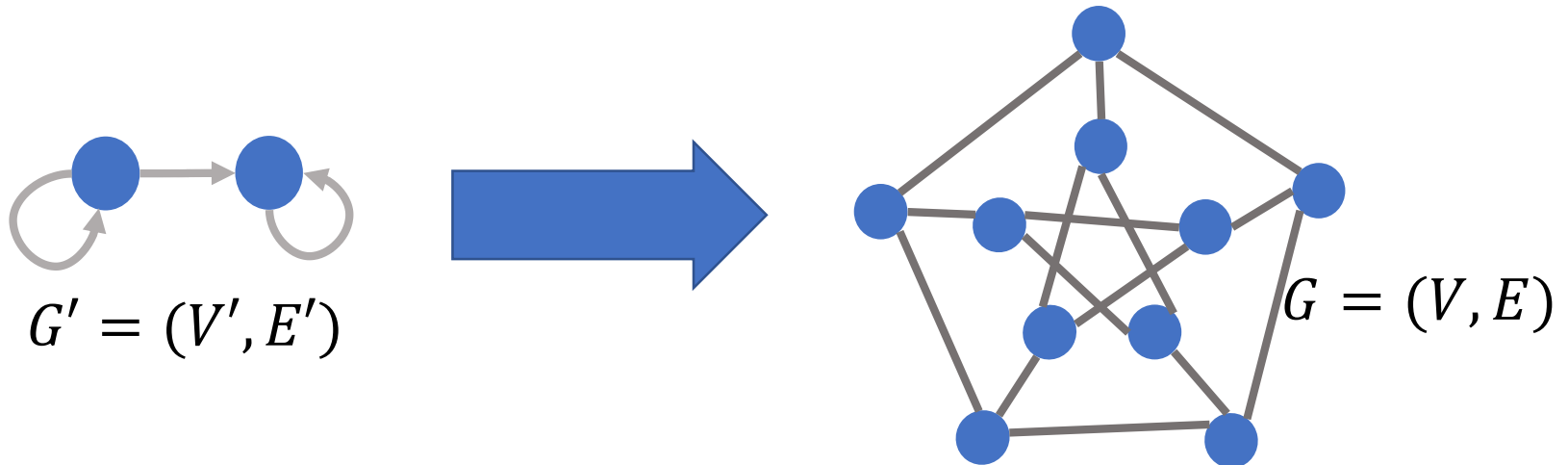
$$B = Z_x \otimes Z_y$$

$$(Z_x = \{i \mid 0 \leq i \leq x - 1\}, \\ Z_y = \{i \mid 0 \leq i \leq y - 1\})$$

Assigned voltages :  $A$

$$A \subseteq B$$

# How to make a derived graph



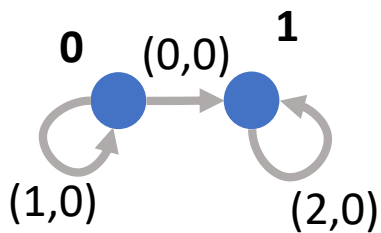
$$V = V' \otimes B \quad (1)$$

$$E = \left\{ (p, g), (q, h) \mid \begin{array}{l} (p, q) \in E'; g, h \in B; \\ h = g \rtimes_{\alpha} a; a \in A \end{array} \right\} \quad (2)$$

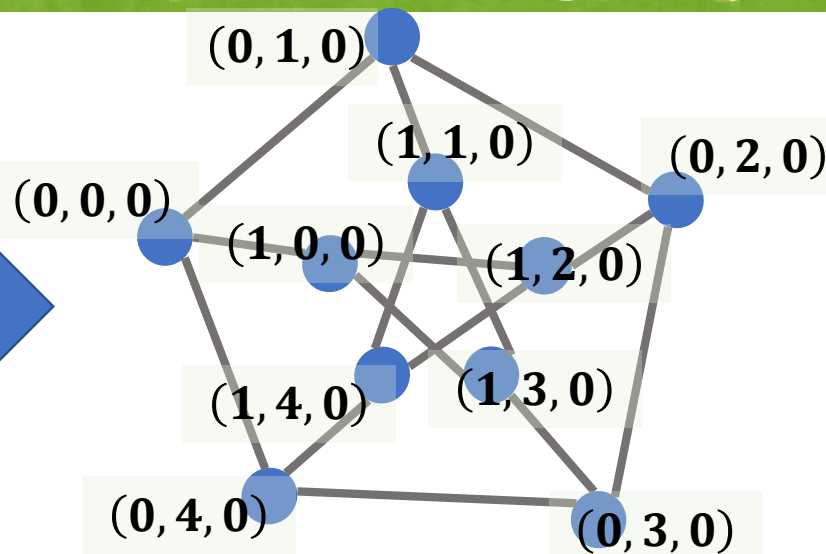
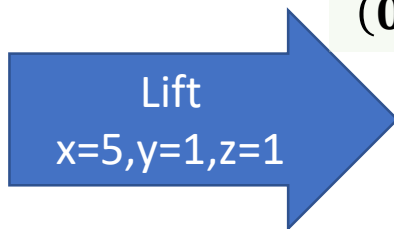
The operator  $\rtimes$  represents semi-direct product

$$\text{Defined as } (a, b) \rtimes_e (c, d) = (a + e^b c, b + d)$$

# How to make a derived graph



$$G' = (V', E')$$



$$G = (V, E)$$

$$B = \{(0,0), (1,0), (2,0), (3,0), (4,0)\}$$

$$A_{0 \rightarrow 0} = \{(0,0)\}, A_{0 \rightarrow 1} = \{(1,0)\}, A_{1 \rightarrow 1} = \{(2,0)\}$$

$$V' = \{0,1\}$$

$$E' = \{0 \rightarrow 0; 0 \rightarrow 1; 1 \rightarrow 1\}$$

$$V = V' \otimes B =$$

$$\left\{ (0,0,0), (0,1,0), (0,2,0), (0,3,0), (0,4,0), \right. \\ \left. (1,0,0), (1,1,0), (1,2,0), (1,3,0), (1,4,0) \right\}$$

$$E = \left\{ (0,0,0) - (0,1,0); (0,0,0) - (1,0,0); \dots \right. \\ \left. \dots; (1,3,0) - (1,0,0); (1,4,0) - (1,1,0) \right\}$$

(1),(2),calculate

# How to calculate ASPL

- **Breadth-first search**

you can calculate the distance to a vertex and all other vertices.

## Pseudocode

1. function breadth-first search (v)
2.  $j = 0$
3.  $V \leftarrow 1$
4. Add v to the queue
5. **While** Queue is not empty **do**
6.      $v \leftarrow$  Retrieve from Q
7.     **for each** Vertex i connected to v **do**
8.         **if** i not visited **then**
9.             Mark i as visited
10.              $j = j + 1$
11.             Add i to



# Time taken to calculate ASPL

In case of the random graph.

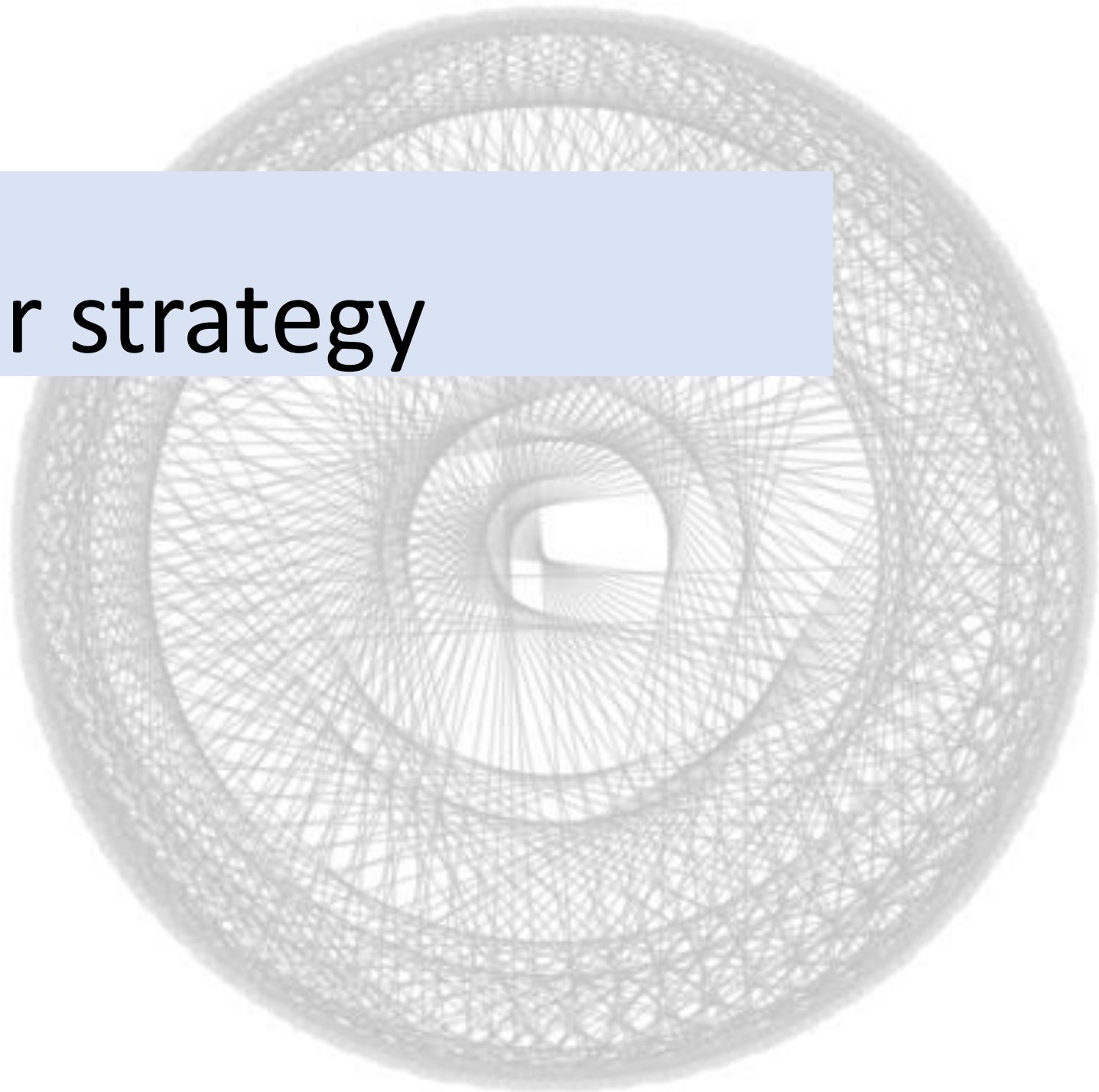
- In order to obtain ASPL, we perform a Breadth-first search at all nodes.
- The Breadth-first search consumes  $O(nd)$  time.
- Since it must be done on all nodes, ASPL consumes  $O(n^2d)$  time.

# Time taken to calculate ASPL

In case of the derived graph.

- The derived graph are isomorphic from any vertex corresponding to the voltage graph.
- The Breadth-first search for obtaining the ASPL is only the number of vertices of the voltage graph. So,  **$O(nd)$**  time.

# 4. Our strategy



# Strengths

There are many sets of parameters.

For example,  $N = 2$  and  $n = 20000$ , there are 7140 kinds, such as  $(x, y, z) = (200, 50, 31)$ .

However, most sets can't make good graphs.

Therefore, calculate every parameters lightly.

Then choose a parameter that can make good graphs.

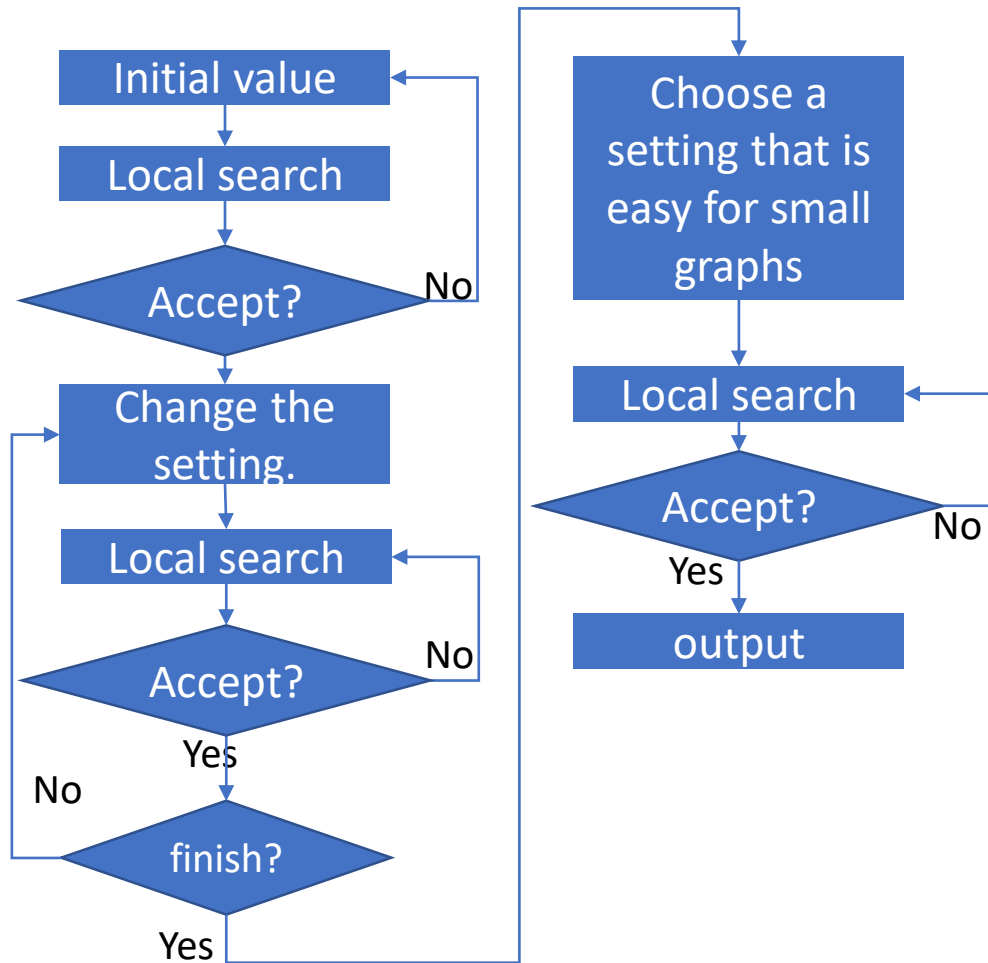
Search the selected parameters thoroughly.

As a result, good graphs can be made with little time.

# Overview

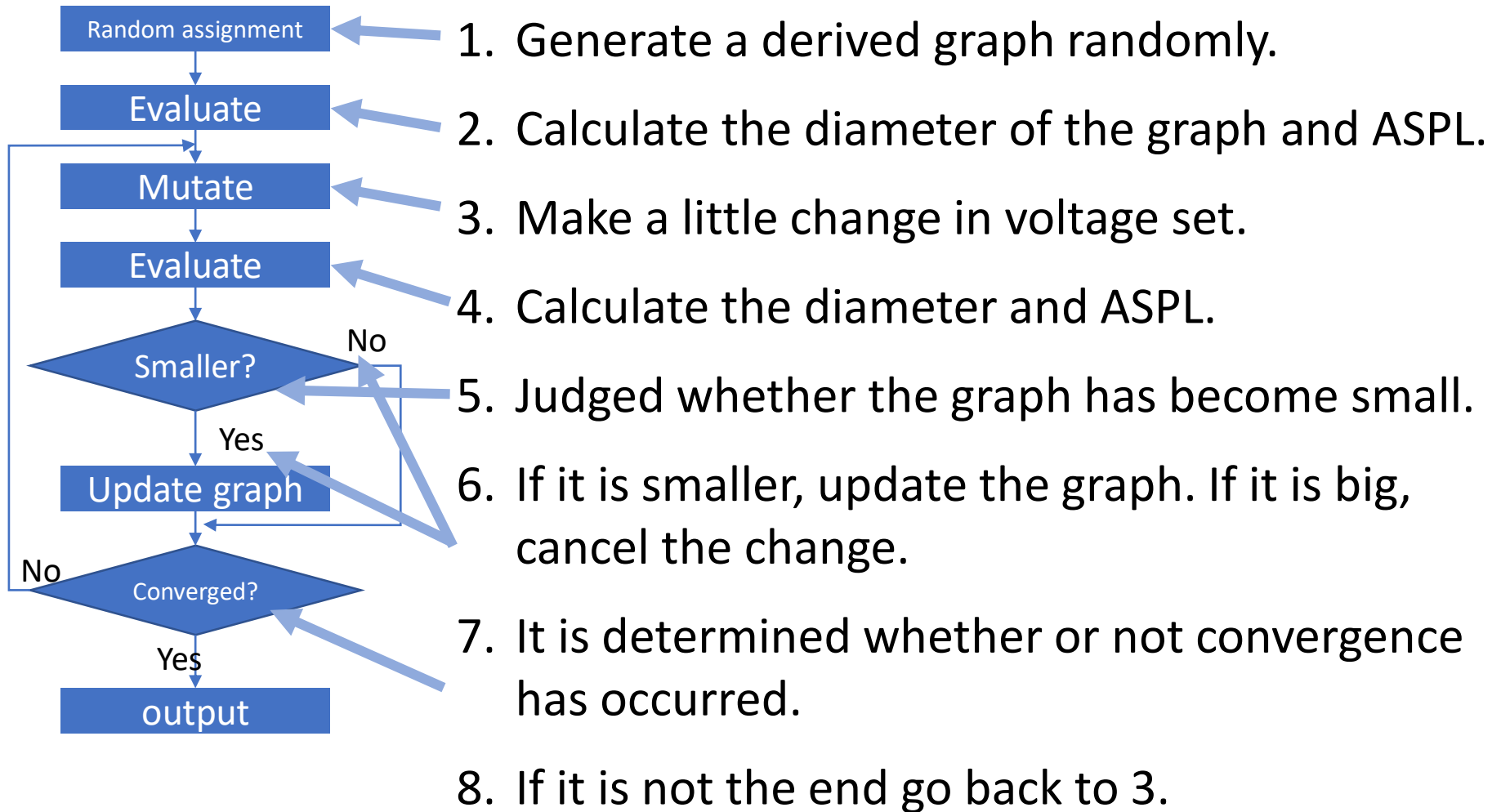
1. Determine the initial values.(parameters and voltage graph )
2. Randomly assign voltages to voltage graph.
3. Perform local search until convergence.
4. Do 2 and 3 several times.
5. Try all combinations of initial values.
6. Choose an initial values that can create a small graph.
7. Repeat steps 2 and 3 with the initial values found in 7.

# Flowchart

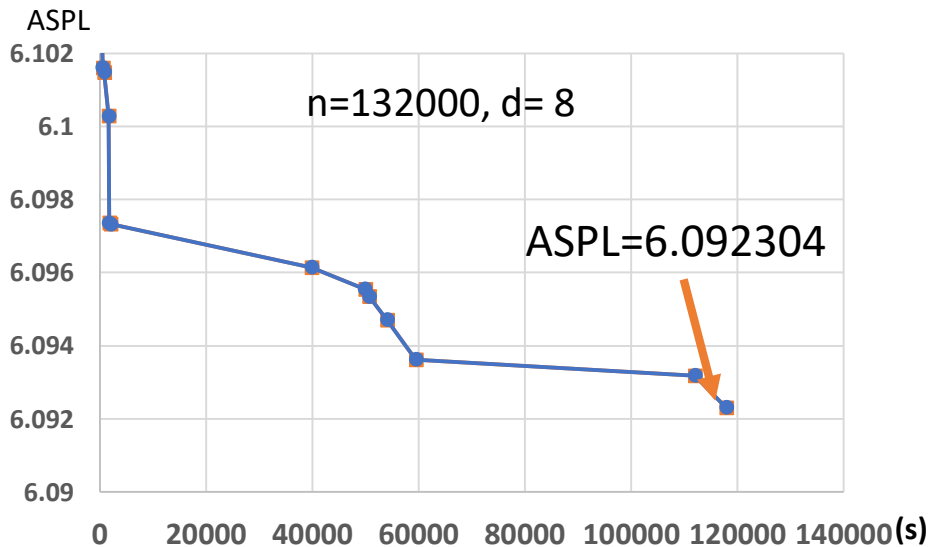
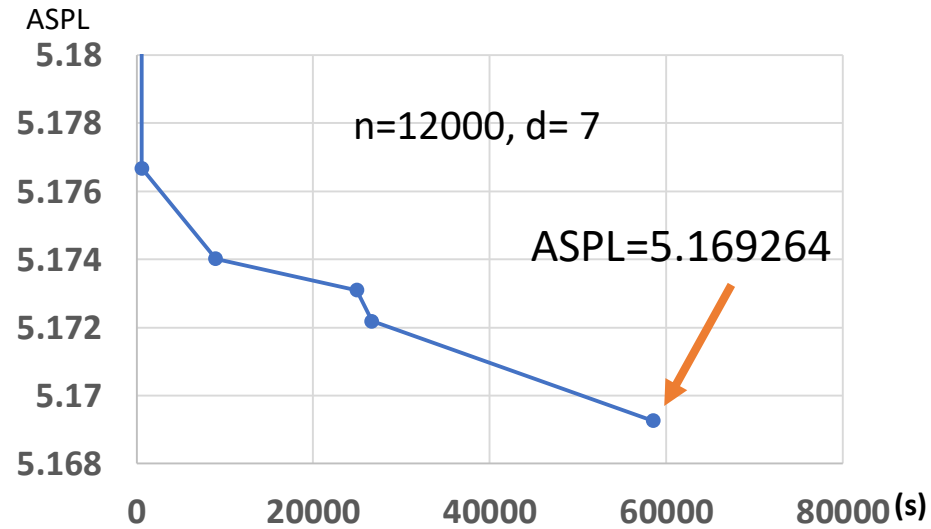
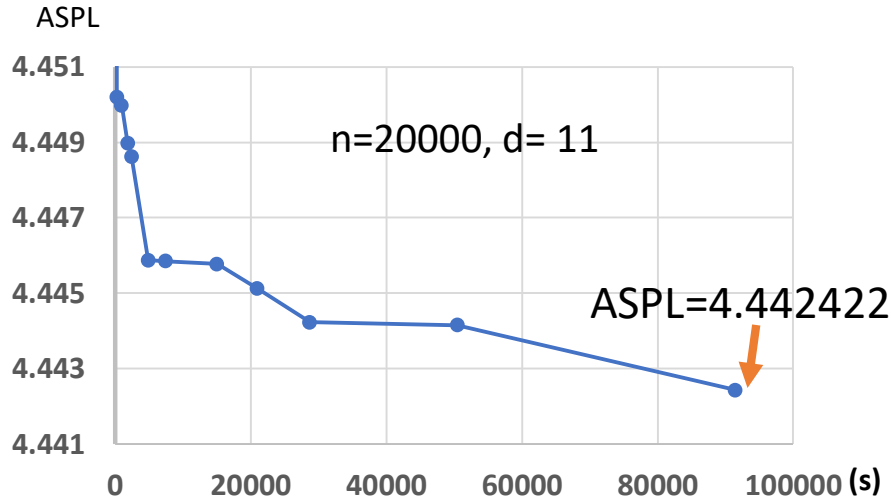


- This is the flowchart of my strategy.
- Search all parameters  $x$ ,  $y$  and  $z$  to reduce uncertainty factors.

# Local search



# Convergence



12000	7	7	5.17601	0.26402
20000	11	6	4.44389	0.12263
132000	8	8	6.09465	0.29266



# What I noticed (1/3)

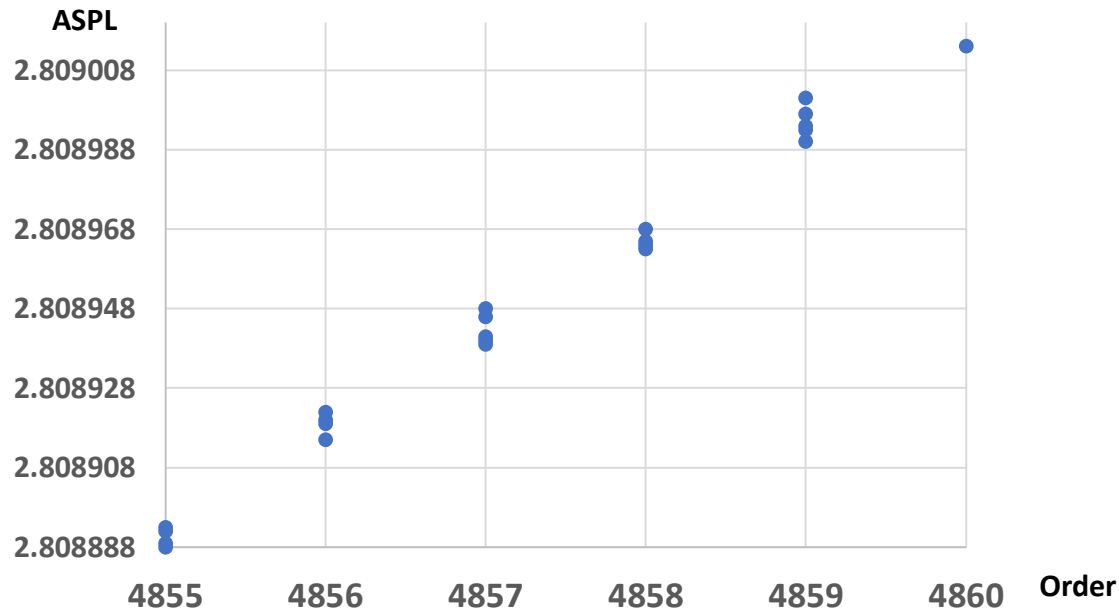
- In voltage graph, Orders with many divisors give good results.
- I could not make a good graph at  $n= 4855$ .
- However,  $n= 4860$  got a good graph.

As the number of divisors increases, the number of parameter sets also increases.

Therefore, we predict that good graphs are easy to calculate.

# What I noticed(2/3)

- Deleting one order lowers ASPL.



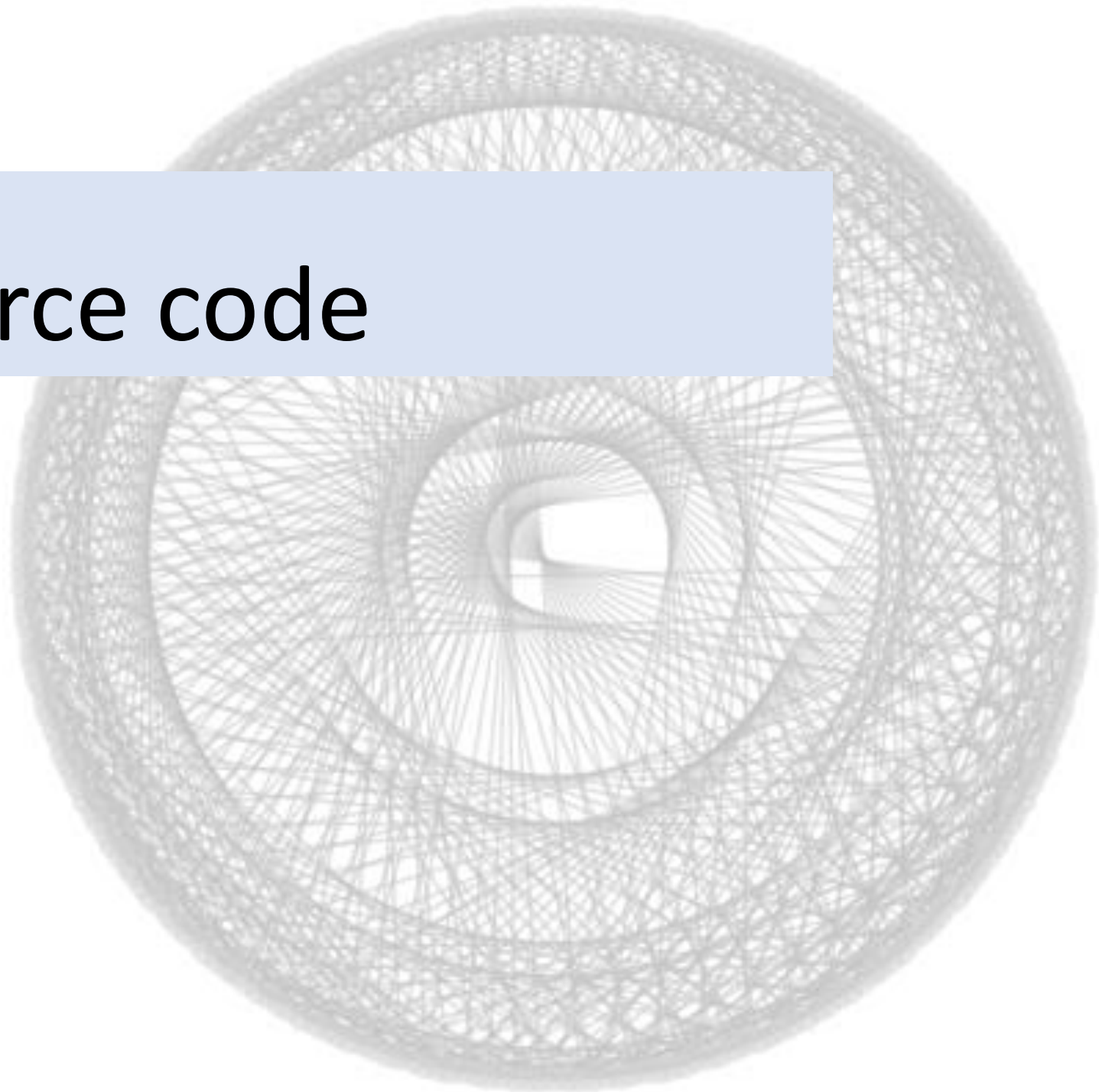
- At the time of  $z = 1$ , I could not get a good graph.

# What I noticed (3/3)

【Which voltage graph is better?】

- The voltage graph I used is  $N = 2$  and  $N = 1$ .
- In some orders,  $N = 4$  or  $N = 8$  was better. (Specifically, 256 is  $N = 4$ . 20000 is  $N = 8$ .)
- There were other good voltage graphs, but it was not enough time to find out properly.

# 5. Source code



# Source code

## 【URL】

<https://github.com/Haruishimasato/voltage-graph/tree/Haruishimasato-programs>

- I release the program on GitHub.

# References

[1] Teruaki Kitasuka, Takayuki Matsuzaki, and Masahiro Iida (2018), Order Adjustment Approach using Cayley Graphs for the Order/Degree Problem. advance publication, IEICE trans. on Information and Systems. DOI: 10.1587/transinf.2018PAP0008

[2] Ibuki Kawamata (2017), Approximate evaluation and voltage assignment for order/degree problem

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<http://research.nii.ac.jp/graphgolf/2017/candar17/graphgolf2017-kawamata.pdf>