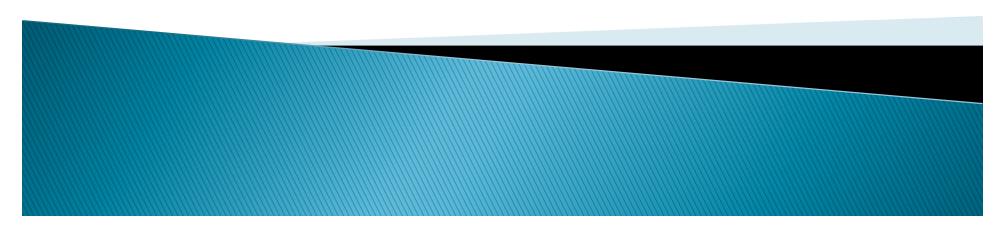
TREC Session Track

Ben Carterette Paul Clough Evangelos Kanoulas Mark Sanderson



Vision



Vision

Cranfield Paradigm

- Simple user model
- Controlled
- experiments
- Reusable but static test collections

Session Track Interactive Evaluation/ Live Labs

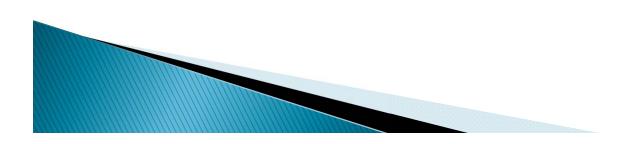
- Full user participation
- Many degrees of freedom
- Unrepeatable experiments

Put user in the evaluation loop



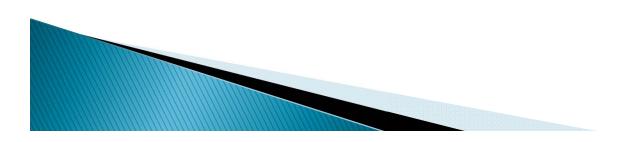
Vision

- Simulate an interactive experiment
 - Compare IIR systems
 - by controlling user interactions
 - Build a collection that is **portable** and **reusable**
 - Devise measures to evaluate the utility a user obtains throughout a session
- Test systems in a large variety of cases that lead to sessions



Sessions

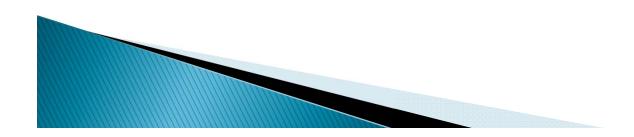
- Categorization on "who's to blame" basis?
 - Corpus
 - There is no composite document that fulfills the users need
 - User
 - Users cannot express their need by the appropriate query
 - Users learn about their need throughout the session
 - System

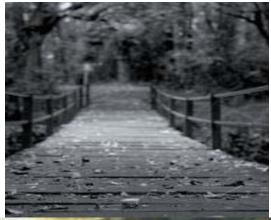


IIR systems for sessions

- Accumulate information through the session
 - Learn from the past
 - Improve on the current query

Look into the future







Goals

(G1) Test the ability of retrieval systems to use the history of user interactions (past queries,...) to improve performance on the current query

(G2) Evaluate system performance over an entire session instead of a single query

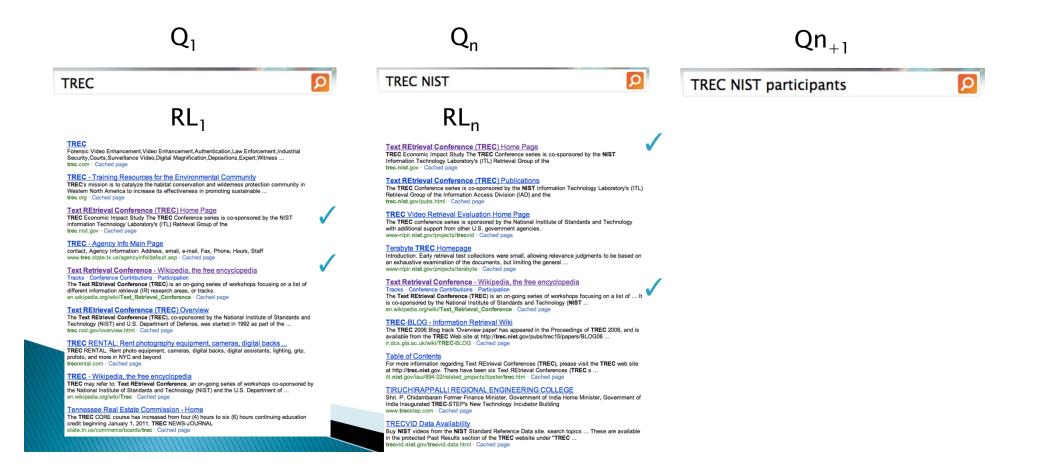


Reality



Task 1: If history can teach us anything...

All participants should be provided with a fixed history of user interactions



Participants Task

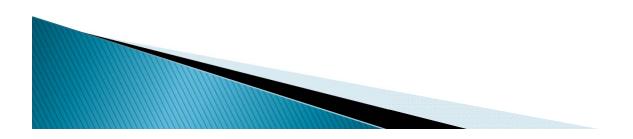
 For each session participants submitted 4 ranked lists (RLs)

(RL1) current query

(RL2) current query & past queries in the session

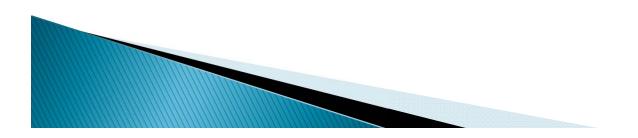
(RL3) current query & past queries in the session and ranked URLs

(RL4) current query & past queries in the session, ranked URLs, clicks and dwell times



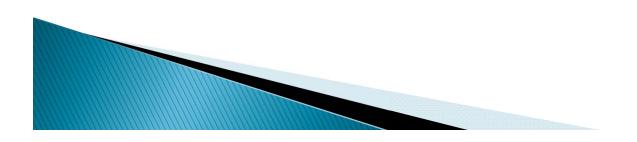
Challenges

- Come up with topics that can lead to sessions with more than one query.
 - In 2011 we generated about 100 topics, collected about 1000 sessions:
 - 90% were single session queries.
 - In 2012 we got about the same percentage of single-query sessions



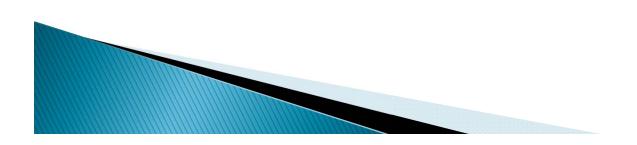
Challenges

- Come up with topics that can lead to different search task types.
 - In 2011 we generated factual tasks with specific goal(s)
 - In 2012 we generated a variety of task types
 - factual / intellectual tasks
 - specific / amorphous goals



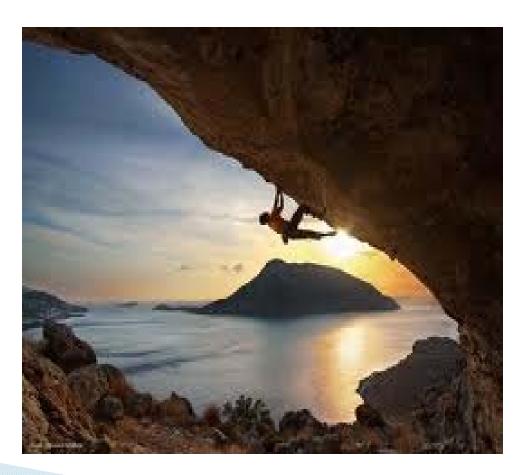
More challenges

- Evaluating retrieval systems
 - The notion of relevance may change throughout the session
 - Novelty needs to be considered
 - Different levels of diversification throughout the session should be applied



Task 2 : Looking into the future ...

Whole-session evaluation



Task 2 : Looking into the future ...

- Whole-session evaluation
- Simulate user interactions
 - Given a topic, a ranked list, and relevance information
 - Simulate browsing behavior
 - Simulate clicks, dwell times, etc.
 - Simulate query reformulation
- Quantify utility

Conclusions

- Built static test collection
- Evaluate retrieval performance when session information is available
- Still far from a whole-session evaluation
 - Is it possible to build reusable and portable but dynamic test collections?
 - Is it worth it?

