

Constructive Algorithmics (Part III)

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Review

Part I: Basic Concepts

- Notations on Functions
- Algebraic View of Lists
- List functions as Compositions of Homomorphisms
- Basic Calculation Rules for Derivation of Homomorphisms: Promotion Rules
- Horner's Rule
- Maximum Segment Sum Problem

Part II: Homomorphisms

- Formalization of Homomorphism: Reduce after Map
- Program specification with Homomorphisms
- Point-free calculation rules for manipulating homomorphisms
- Longest All- P Segment Problem

Today's Lesson: Left Reductions

- General homomorphic equations and well-defined functions
- Left reduction: a sequential computation pattern
- Loops: implementation of left reduction
- Left-zeros
- The Minimax problem

A Problem

Given is a list of lists of numbers. Required is an efficient algorithm for computing the minimum of the maximum numbers in each list. More succinctly, we want to compute

$$\text{minimax} = \downarrow / \cdot \uparrow / *$$

as efficiently as possible.

General Equations

So far we have mainly seen examples of homomorphisms. It is instructive to determine the conditions under which a general set of equations

$$\begin{aligned}h [] &= e \\h [a] &= f a \\h (x ++ y) &= H(x, y, h x, h y)\end{aligned}$$

determines a unique function h , not necessarily a homomorphism.

Consider the equations

$$h' [] = ([], e)$$

$$h' [a] = ([a], f a)$$

$$h' (x ++ y) = h' x \oplus h' y$$

$$\mathbf{where} (x, u) \oplus (y, v) = (x ++ y, H(x, y, u, v))$$

If h' is a well-defined function (a well-defined homomorphism), then so is h , because we have

$$h = \pi_2 \cdot h'$$

What is the condition for h' to be well-defined homomorphism?

Fact: h' defined by equations

$$h' [] = ([], e)$$

$$h' [a] = ([a], f a)$$

$$h' (x ++ y) = h' x \oplus h' y$$

$$\text{where } (x, u) \oplus (y, v) = (x ++ y, H(x, y, u, v))$$

is well-defined if $(R, \oplus, ([], e))$ forms a monoid:

1. $([], e)$ is the unit of \oplus ;
2. \oplus is associative.

Translating the monoid condition into conditions on e and H gives the following three conditions.

1. $H(x, [], u, e) = u$
2. $H([], y, e, v) = v$
3. $H(x ++ y, z, H(x, y, u, v), w) = H(x, y ++ z, u, H(y, z, v, w))$

An Example: Longest All-Even Initial Segment

$$\text{laei } [] = []$$

$$\text{laei } [a] = \text{if } \textit{even } a \text{ then } [a] \text{ else } []$$

$$\text{laei } (x ++ y) = \text{if } \text{laei } x = x \text{ then } \text{laei } x ++ \text{laei } y \text{ else } \text{laei } x$$

In this example,

$$e = []$$

$$H(x, y, u, v) = \text{if } u = x \text{ then } u ++ v \text{ else } u$$

Exercise: Prove that $\forall x. \#(\text{laei } x) \leq \#x$.

Exercise: Prove that *laei* is well-defined.

[Hint: Use the fact that $\#u \leq \#x$ and $\#v \leq \#y$.]

Lemma. *laei* is not a homomorphism

Proof. Suppose

$$laei(x ++ y) = laei x \oplus laei y$$

for some operator \oplus . Since $laei[2, 1] = 2$, $laei[4] = [4]$ and $laei[2] = [2]$, we have

$$\begin{aligned} laei [2, 1, 4] &= laei [2, 1] \oplus laei [4] \\ &= [2] \oplus [4] \\ &= laei [2] \oplus laei [4] \\ &= laei [2, 4] \end{aligned}$$

This is a contradiction, since $laei [2, 1, 4] = [2]$ and $laei [2, 4] = [2, 4]$.

Left Reduction

$$\oplus \not\rightarrow_e [x_1, x_2, \dots, x_n] = (((e \oplus x_1) \oplus x_2) \oplus \dots) \oplus x_n$$

In the monoid view of lists, the formal definition of $\oplus \not\rightarrow_e$ is as follows.

$$\begin{aligned}\oplus \not\rightarrow_e [] &= e \\ \oplus \not\rightarrow_e [a] &= e \oplus a \\ \oplus \not\rightarrow_e (x ++ y) &= \oplus \not\rightarrow_{e'} y \text{ where } e' = \oplus \not\rightarrow_e x\end{aligned}$$

Exercise: Prove that $\oplus \not\rightarrow_e$ is a well-defined function.

There is an instructive alternative way of seeing that $\oplus \not\rightarrow_e$ is well-defined. Define h by

$$\begin{aligned} h [] &= id \\ h [a] &= (\oplus a) \\ h (x ++ y) &= h y \cdot h x \end{aligned}$$

Obviously, h is a homomorphism from $([a], ++, [])$ to $(\beta \rightarrow \beta, \cdot, id_\beta)$. Now we have

$$\oplus \not\rightarrow_e x = h x e$$

and so $\oplus \not\rightarrow_e$ is well-defined.

Left Reduction is Important

Every set of equations of the following form

$$\begin{aligned} f [] &= e \\ f (x ++ [a]) &= F(a, x, f x) \end{aligned}$$

can be defined in terms of a left reduction:

$$f = \pi_2 \cdot \oplus \dashv_{e'}$$

where

$$\begin{aligned} e' &= ([], e) \\ (x, u) \oplus a &= (x ++ [a], F(a, x, u)) \end{aligned}$$

Three Views of Lists

- *Monoid View*: every list is either
 - (i) the empty list;
 - (ii) a singleton list; or
 - (iii) the concatenation of two (non-empty) lists.
- *Snoc View*: every list is either
 - (i) the empty list; or
 - (ii) of the form $x ++ [a]$ for some list x and value a .
- *Cons View*: every list is either
 - (i) the empty list; or
 - (ii) of the form $[a] ++ [x]$ for some list x and value a .

Three General Computation Forms

- *Monoid View*: homomorphism
- *Snoc View*: left reduction

$$\begin{aligned}\oplus \not\rightarrow_e [] &= e \\ \oplus \not\rightarrow_e (x ++ [a]) &= (\oplus \not\rightarrow_e x) \oplus a\end{aligned}$$

- *Cons View*: right reduction

Exercise: Give the definition for right reduction.

Loops and Left Reductions

A left reduction $\oplus \not\rightarrow_e x$ can be translated into the following program in a conventional *imperative* language.

```
| [ var r;  
  r := e;  
  for b in x  
    do r := r oplus b;  
  return r  
| |
```

Left Zeros

Left reductions require that the argument list be traversed in its entirety. Such a traversal can be cut short if we recognize the possibility that an operator may have *left-zeros*.

ω is a left-zero of \oplus if

$$\omega \oplus a = \omega$$

for all a .

Exercise: Prove that if ω is a left-zero of \oplus then

$$\oplus \not\rightarrow_{\omega} x = \omega$$

for all x . (by induction on snoc list x .)

Implementation of Left Reduction with Left-zero Check

From the fact that $\oplus \not\rightarrow_e (x ++ y) = \oplus \not\rightarrow_{(\oplus \not\rightarrow_e x)} y$, we have the following program for left-reduction.

```
[[ var r;  
   r := e;  
   for b in x while not left-zero(r)  
     do r := r oplus b;  
   return r  
]]
```

Specialization Lemma

Every homomorphism on lists can be expressed as a left (or also a right) reduction. More precisely,

$$\oplus / \cdot f * = \odot \dashrightarrow_e$$

where

$$e = id_{\oplus}$$

$$a \odot b = a \oplus f b$$

Exercise: Prove the specialization lemma.

Minimax

Let us return to the problem of computing

$$\text{minimax} = \downarrow / \cdot \uparrow / *$$

efficiently. Using the specialization lemma, we can write

$$\text{minimax} = \odot \not\rightarrow \infty$$

where ∞ is the identity element of $\downarrow /$, and

$$a \odot x = a \downarrow (\uparrow / x)$$

Since \downarrow distributes through \uparrow we have

$$a \odot x = \uparrow / (a \downarrow) * x$$

Using the specialization lemma a second time, we have

$$a \odot x = \oplus_a \not\rightarrow_{-\infty} x$$

where $b \oplus_a c = b \uparrow (a \downarrow c)$

Exercise: What are left-zeros for \oplus_a and \odot ?

An Efficient Implementation of `minimax xs`

```
|[ var a; a := infinity;
   for x in xs while a <> -infinity
     do a := a odot x;
   return a
]|
```

where the assignment `a := a odot x` can be implemented by the loop:

```
|[ var b; b := -infinity;
   for c in x while c <> a
     do b := b max (a min c);
   a := b
]|
```

The alpha-beta Algorithm

We now generalize the minimax problem to trees. Consider the tree data type defined by

$$\begin{aligned} \text{Tree} & ::= \text{Tip } \text{Int} \\ & \quad | \text{Fork } [\text{Tree}] \end{aligned}$$

we wish to calculate an efficient algorithm for computing a function

$$\begin{aligned} \text{eval} & \quad : \quad \text{Tree} \rightarrow \text{Int} \\ \text{eval } (\text{Tip } n) & \quad = \quad n \\ \text{eval } (\text{Fork } ts) & \quad = \quad \uparrow / (-\text{eval}) * ts \end{aligned}$$

Exercise: Calculate the value of the following expression.

$$\text{eval } (\text{Fork } [\text{Fork } [\text{Fork } [\text{Tip } 3, \text{Tip } 1, \text{Tip } 4], \text{Tip } 1], \text{Fork } [\text{Tip } 5, \text{Tip } 9]])$$

Homework

Exercise: Derive an efficient algorithm for computing *eval*.

Reference: Richard Bird and Jone Hughes, The alpha-beta algorithm: an exercise in program transformation. *Information Processing Letters*, Vol.24 (1987). 53–57.