

構成的アルゴリズム論の基本概念

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The First Exercise Revisited

The Maximum Segment Sum (mss) Problem

Design an **efficient** and **correct** program to compute the maximum of the sums of all segments of a given sequence of numbers, positive, negative, or zero.

$$\text{mss } [3, 1, -4, 1, 5, -9, 2] = 6$$

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Reference

R.S. Bird: *Lecture Notes on Constructive Functional Programming*,
Technical Monograph PRG-69, ISBN 0-902928-51-1, 1988.

Subject

A **calculus** of functions for deriving programs from their specifications:

- A range of concepts and notations for **defining functions** over various data types (including lists, trees, and arrays);
- A set of **algebraic laws** (rules, lemmas, theorems) for manipulating functions;
- A framework for **constructing new calculation rules** to capture principles of programming.

Outline

- 1 **Basic Concepts**
 - Review: Notations on Functions
 - Review: Lists
- 2 List Functions as Homomorphisms
- 3 Directed Reductions
- 4 Accumulations
- 5 Horner's Rule
- 6 Application: Maximum Segment Sum Problem

A Simple Problem

Consider the following simple identity:

$$(a_1 \times a_2 \times a_3) + (a_2 \times a_3) + a_3 + 1 = ((1 \times a_1 + 1) \times a_2 + 1) \times a_3 + 1$$

This equation generalizes in the obvious way to n variables a_1, a_2, \dots, a_n , and we will refer to it as **Horner's rule**.

- How many \times are used in each side?
- Can we generalize \times to \otimes , $+$ to \oplus ? What are the essential constraints for \otimes and \oplus ?
- Do you have suitable notation for expressing the Horner's rule concisely?

Review: Notations on Functions

- A **function** f that has source type α and target type β is denoted by

$$f : \alpha \rightarrow \beta$$

We shall say that f takes arguments in α and returns results in β .

- **Function application** is written without brackets; thus $f a$ means $f(a)$. Function application is more binding than any other operation, so $f a \otimes b$ means $(f a) \otimes b$.
- Functions are **curried** and applications associates to the left, so $f a b$ means $(f a) b$ (sometimes written as $f_a b$.)
- **Function composition** is denoted by a centralized dot (\cdot). We have

$$(f \cdot g) x = f(g x)$$

Review: Notations on Functions

- Binary operators will be denoted by \oplus , \otimes , \odot , etc. Binary operators can be **sectioned**. This means that (\oplus) , $(a\oplus)$ and $(\oplus a)$ all denote functions. The definitions are:

$$(\oplus) a b = a \oplus b$$

$$(a\oplus) b = a \oplus b$$

$$(\oplus b) a = a \oplus b$$

Exercise: Given $(\oplus) : \alpha \rightarrow \beta \rightarrow \gamma$, give the types for $(a\oplus)$ and $(\oplus b)$?

Exercise: Show that the following equation states that functional composition is associative.

$$(f \cdot) \cdot (g \cdot) = ((f \cdot g) \cdot)$$

Review: Notations on Functions

- The identity element of $\oplus : \alpha \times \alpha \rightarrow \alpha$, if it exists, will be denoted by id_{\oplus} . Thus,

$$a \oplus id_{\oplus} = id_{\oplus} \oplus a = a$$

Exercise: What is the identity element of functional composition?

- The constant values function $K : \alpha \rightarrow \beta \rightarrow \alpha$ is defined by the equation

$$K a b = a$$

Review: Lists

Lists are finite sequence of values of the same type. We use $[\alpha]$ to denote the type of lists whose elements have type α , and $[\alpha]^+$ to denote the type of non-empty lists whose elements have type α .

- Examples:

$[1, 2, 1] : [Int]$

$[[1], [1, 2], [1, 2, 1]] : [[Int]]$

$[] : [\alpha]$

Review: Lists

- $[\cdot] : \alpha \rightarrow [\alpha]$ maps elements of α into singleton lists.

$$[\cdot] a = [a]$$

- The primitive operator on lists is **concatenation**, denoted by ++ .

$$[1] \text{++} [2] \text{++} [1] = [1, 2, 1]$$

Concatenation is associative:

$$x \text{++} (y \text{++} z) = (x \text{++} y) \text{++} z$$

Exercise: What is the identity for concatenation?

Algebraic View of Lists

- $([\alpha], ++, [])$ is a **monoid**.
- $([\alpha], ++, [])$ is a **free monoid** generated by α under the assignment $[.] : \alpha \rightarrow [\alpha]$.
- $([\alpha]^+, ++)$ is a **semigroup**.

Bags and Sets

- A **bag** is a list in which the order of the elements is ignored. Bags are constructed by adding the rule that $++$ is commutative (as well as associative):

$$x ++ y = y ++ x$$

- A **set** is a bag in which repetitions of elements are ignored. Sets are constructed by adding the rule that $++$ is idempotent (as well as commutative and associative):

$$x ++ x = x$$

Outline

- 1 Basic Concepts
- 2 List Functions as Homomorphisms
 - Homomorphisms
 - Map
 - Reduce
 - The Homomorphism Lemma
 - Promotion Rules
- 3 Directed Reductions
- 4 Accumulations
- 5 Horner's Rule

List Functions as Homomorphisms

A function h defined in the following form is called **homomorphism**:

$$\begin{aligned} h [] &= id_{\oplus} \\ h [a] &= f a \\ h (x ++ y) &= h x \oplus h y \end{aligned}$$

It defines a **structure-preserving map** from the monoid $([\alpha], ++, [])$ to the monoid $(\beta, \oplus: \beta \rightarrow \beta \rightarrow \beta, id_{\oplus}: \beta)$.

Property: h is **uniquely** determined by f and \oplus .

List Functions as Homomorphisms

An Example: the function returning the length of a list.

$$\begin{aligned} \# [] &= 0 \\ \# [a] &= 1 \\ \# (x ++ y) &= \# x + \# y \end{aligned}$$

It is a structure-preserving map from the monoid $([\alpha], ++, [])$ the monoid $(\text{Int}, +, 0)$.

Map

The operator $*$ (pronounced **map**) takes a function on its left and a list on its right. Informally, we have

$$f * [a_1, a_2, \dots, a_n] = [f a_1, f a_2, \dots, f a_n]$$

Formally, $(f*)$ (or sometimes simply written as $f*$) is a homomorphism:

$$\begin{aligned} f * [] &= [] \\ f * [a] &= [f a] \\ f * (x ++ y) &= (f * x) ++ (f * y) \end{aligned}$$

Map Distributivity: $(f \cdot g)* = (f*) \cdot (g*)$

Old Exercise: Prove the map distributivity.

Reduce

The operator $/$ (pronounced **reduce**) takes an **associative** binary operator on its left and a list on its right. Informally, we have

$$\oplus/[a_1, a_2, \dots, a_n] = a_1 \oplus a_2 \oplus \dots \oplus a_n$$

Formally, $\oplus/$ is a homomorphism:

$$\oplus/[] = id_{\oplus}$$

$$\oplus/[a] = a$$

$$\oplus/(x ++ y) = (\oplus/x) \oplus (\oplus/y)$$

If \oplus is commutative as well as associative, then $\oplus/$ can be applied to bags; and if \oplus is also idempotent, then $\oplus/$ can be applied to sets.

Reduce

Examples:

$$\mathit{max} : [Int] \rightarrow Int$$

$$\mathit{max} = \uparrow /$$

where $a \uparrow b = \text{if } a \leq b \text{ then } b \text{ else } a$

$$\mathit{sum} : [Int] \rightarrow Int$$

$$\mathit{sum} = + /$$

$$\mathit{head} : [\alpha]^+ \rightarrow \alpha$$

$$\mathit{head} = \ll / \quad \text{where } a \ll b = a$$

$$\mathit{last} : [\alpha]^+ \rightarrow \alpha$$

$$\mathit{last} = \gg / \quad \text{where } a \gg b = b$$

The Homomorphism Lemma

The Homomorphism Lemma

A list function $h : [A] \rightarrow B$ is a homomorphism **if and only if** there exist f and \oplus such that the following holds.

$$h = \oplus / \cdot f^*$$

Proof

It suffices to prove that $\oplus / \cdot f^*$ is a homomorphism to (B, \oplus, id_{\oplus}) with f on a singleton list, because of the uniqueness property of homomorphisms.

Promotion Rules

The equations defining f^* and $\oplus/$ can be expressed as identities between **functions**.

Empty Rules

$$\begin{aligned} f^* \cdot K [] &= K [] \\ \oplus/ \cdot K [] &= id_{\oplus} \end{aligned}$$

One-Point Rules

$$\begin{aligned} f^* \cdot [\cdot] &= [\cdot] \cdot f \\ \oplus/ \cdot [\cdot] &= id \end{aligned}$$

Join Rules

$$\begin{aligned} f^* \cdot ++ / &= ++ / \cdot (f^*)^* \\ \oplus/ \cdot ++ / &= \oplus/ \cdot (\oplus/)^* \end{aligned}$$

Exercise: Prove the join rules.

An Example of Calculation

A composition of two specific homomorphisms is a homomorphism.

$$\begin{aligned} & \oplus / \cdot f * \cdot ++ / \cdot g * \\ = & \quad \{ \text{map promotion} \} \\ & \oplus / \cdot ++ / \cdot f * * \cdot g * \\ = & \quad \{ \text{reduce promotion} \} \\ & \oplus / \cdot (\oplus /) * \cdot f * * \cdot g * \\ = & \quad \{ \text{map distribution} \} \\ & \oplus / \cdot (\oplus / \cdot f * \cdot g) * \end{aligned}$$

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Directed Reductions (Folds)

We introduce two more computation patterns $\not\rightarrow_e$ (pronounced **left-to-right reduce**, or simply **left reduce**) and $\not\leftarrow_e$ (**right-to-left reduce**, or simply **right reduce**) which are closely related to $/$. Informally, we have

$$\begin{aligned}\oplus \not\rightarrow_e [a_1, a_2, \dots, a_n] &= (((e \oplus a_1) \oplus \dots) \oplus a_{n-1}) \oplus a_n \\ \oplus \not\leftarrow_e [a_1, a_2, \dots, a_n] &= a_1 \oplus (a_2 \oplus (\dots \oplus (a_n \oplus e)))\end{aligned}$$

Formally, we can define them as follows.

$$\begin{aligned}\oplus \not\rightarrow_e [] &= e \\ \oplus \not\rightarrow_e (x ++ [a]) &= (\oplus \not\rightarrow_e x) \oplus a\end{aligned}$$

$$\begin{aligned}\oplus \not\leftarrow_e [] &= e \\ \oplus \not\leftarrow_e (a : x) &= a \oplus (\oplus \not\leftarrow_e x)\end{aligned}$$

Directed Reductions without Seeds

$$\oplus \nearrow [a_1, a_2, \dots, a_n] = ((a_1 \oplus a_2) \oplus \dots) \oplus a_n$$

$$\oplus \nwarrow [a_1, a_2, \dots, a_n] = a_1 \oplus (a_2 \oplus \dots \oplus (a_{n-1} \oplus a_n))$$

Properties:

$$(\oplus \nearrow) \cdot ([a] ++) = \oplus \nearrow_a$$

$$(\oplus \nwarrow) \cdot (++ [a]) = \oplus \nwarrow_a$$

An Example of Left Reduce

Consider the right-hand side of Horner's rule:

$$(((1 \times a_1 + 1) \times a_2 + 1) \times \cdots + 1) \times a_n + 1$$

This expression can be expressed by a left-reduce:

$$\odot \not\rightarrow_1 [a_1, a_2, \dots, a_n]$$

where $a \odot b = (a \times b) + 1$

Exercise: Give a definition of \ominus such that the following holds.

$$\ominus \not\rightarrow [a_1, a_2, \dots, a_n] = (((a_1 \times a_2 + a_2) \times a_3 + a_3) \times \cdots + a_{n-1}) \times a_n + a_n$$

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Accumulations (Scans)

With each form of directed reduction over lists there corresponds a form of computation called an **accumulation**. These forms are expressed with the operators $\#$ (pronounced **left accumulate**) and $\#$ (**right accumulate**) and are defined informally by

$$\begin{aligned} \oplus \#_e [a_1, a_2, \dots, a_n] &= [e, e \oplus a_1, \dots, (((e \oplus a_1) \oplus \dots) \oplus a_n)] \\ \oplus \#_e [a_1, a_2, \dots, a_n] &= [a_1 \oplus (a_2 \oplus (\dots \oplus (a_n \oplus e))), \dots, a_n \oplus e, e] \end{aligned}$$

Formally, we can define them as follows.

$$\begin{aligned} \oplus \#_e [] &= [e] \\ \oplus \#_e (a : x) &= e : (\oplus \#_{e \oplus a} x) \\ \oplus \#_e [] &= [e] \\ \oplus \#_e (x ++ [a]) &= \oplus \#_{a \oplus e} x ++ [e] \end{aligned}$$

Efficiency in Accumulations

$\oplus \#_e [a_1, a_2, \dots, a_n]$: can be evaluated with $n - 1$ calculations of \oplus .

Exercise: Consider computation of first $n + 1$ factorial numbers: $[0!, 1!, \dots, n!]$. How many calculations of \times are required for the following two programs?

① $\times \#_1 [1, 2, \dots, n]$

② $fact * [0, 1, 2, \dots, n]$, where

$$fact\ 0 = 1$$

$$fact\ (k + 1) = k \times fact\ k.$$

Relation between Reduce and Accumulate

$$\oplus \rightarrow_e = \text{last} \cdot \oplus \not\rightarrow_e$$

$$\oplus \not\rightarrow_e = \otimes \rightarrow [e]$$

$$\text{where } x \otimes a = x ++ [\text{last } x \oplus a]$$

Segments

A list y is a **segment** of x if there exists u and v such that

$$x = u ++ y ++ v.$$

If $u = []$, then y is called an **initial segment**.

If $v = []$, then y is called an **final segment**.

$$\text{segs } [1, 2, 3] = [[], [1], [1, 2], [2], [1, 2, 3], [2, 3], [3]]$$

Exercise: List all initial segments and final segments of $[1, 2, 3]$.

Exercise: How many segments of $[a_1, a_2, \dots, a_n]$?

inits

The function **inits** returns the list of initial segments of a list, in increasing order of a list.

$$\mathit{inits} [a_1, a_2, \dots, a_n] = [[], [a_1], [a_1, a_2], \dots, [a_1, a_2, \dots, a_n]]$$

$$\mathit{inits} = (\# \# \rightarrow []) \cdot [\cdot]^*$$

tails

The function **tails** returns the list of final segments of a list, in decreasing order of a list.

$$\mathit{tails} [a_1, a_2, \dots, a_n] = [[a_1, a_2, \dots, a_n], [a_2, a_2, \dots, a_n], \dots, []]$$

$$\mathit{tails} = (\text{++} \leftarrow \# \square) \cdot [\cdot]^*$$

segs

$$\text{segs} = ++ / \cdot \text{tails} * \cdot \text{inits}$$

Exercise: Show the result of `segs [1, 2]`.

Accumulation Lemma

$$(\oplus \not\rightarrow_e) = (\oplus \rightarrow_e) * \cdot \mathit{inits}$$

$$(\oplus \not\rightarrow) = (\oplus \rightarrow) * \cdot \mathit{inits}^+$$

The accumulation lemma is used frequently in the derivation of efficient algorithms for problems about segments. On lists of length n , evaluation of the LHS requires $O(n)$ computations involving \oplus , while the RHS requires $O(n^2)$ computations.

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The Problem: Revisit

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This equation generalizes in the obvious way to n variables a_1, a_2, \dots, a_n , and we will refer to it as **Horner's rule**.

- Can we generalize \times to \otimes , $+$ to \oplus ? What are the essential constraints for \otimes and \oplus ?
- Do you have suitable notation for expressing the Horner's rule concisely?

Horner's Rule

The following equation

$$\oplus / \cdot \otimes / * \cdot \text{tails} = \odot \dashv_e$$

where

$$e = id_{\otimes}$$

$$a \odot b = (a \otimes b) \oplus e$$

holds, provided that \otimes distributes (backwards) over \oplus :

$$(a \oplus b) \otimes c = (a \otimes c) \oplus (b \otimes c)$$

for all a , b , and c .

Proof of Horner's Rule

The Horner's rule can be proved by the following two steps.

- Show that

$$(a \oplus b) \otimes c = (a \otimes c) \oplus (b \otimes c)$$

if and only if

$$(\otimes c) \cdot \oplus / = \oplus / \cdot (\otimes c) * .$$

- Show that f defined by

$$f = \oplus / \cdot \otimes / * \cdot \text{tails}$$

satisfies the equations

$$\begin{aligned} f [] &= e \\ f (x ++ [a]) &= f x \odot a. \end{aligned}$$

Exercise: Prove the correctness of the Horner's rule.

Generalizations of Horner's Rule

Generalization 1:

$$\oplus / \cdot \otimes / * \cdot \text{tails}^+ = \odot \dashv$$

where

$$a \odot b = (a \otimes b) \oplus b$$

Generalization 2:

$$\oplus / \cdot (\otimes / \cdot f *) * \cdot \text{tails} = \odot \dashv_e$$

where

$$e = id_{\otimes}$$

$$a \odot b = (a \otimes f b) \oplus e$$

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Application: MSS

The Maximum Segment Sum (mss) Problem

Compute the maximum of the sums of all segments of a given sequence of numbers, positive, negative, or zero.

$$\text{mss} [3, 1, -4, 1, 5, -9, 2] = 6$$

A Direct Solution

$$\text{mss} = \uparrow / \cdot + / * \cdot \text{segs}$$

Exercise: How many steps are required in the above direct solution?

Calculating a Linear Algorithm

$$\begin{aligned}
 & mss \\
 = & \quad \{ \text{definition of } mss \} \\
 & \uparrow / \cdot + / * \cdot \textit{segs} \\
 = & \quad \{ \text{definition of } \textit{segs} \} \\
 & \uparrow / \cdot + / * \cdot ++ / \cdot \textit{tails} * \cdot \textit{inits} \\
 = & \quad \{ \text{map and reduce promotion} \} \\
 & \uparrow / \cdot (\uparrow / \cdot + / * \cdot \textit{tails}) * \cdot \textit{inits} \\
 = & \quad \{ \text{Horner's rule with } a \odot b = (a + b) \uparrow 0 \} \\
 & \uparrow / \cdot \odot \not\rightarrow_0 * \cdot \textit{inits} \\
 = & \quad \{ \text{accumulation lemma} \} \\
 & \uparrow / \cdot \odot \not\rightarrow_0
 \end{aligned}$$

A Program in Haskell

```
mss = foldl1 (max) . scanl odot 0  
  where a 'odot' b = (a + b) 'max' 0
```

Exercise: Code the derived linear algorithm for *mss* in your favorite programming language.

Segment Decomposition Theorem

The sequence of calculation steps given in the derivation of the *mss* problem arises frequently. The essential idea can be summarized as a general theorem.

Segment Decomposition Theorem

Suppose S and T are defined by

$$S = \oplus / \cdot f * \cdot \text{segs}$$

$$T = \oplus / \cdot f * \cdot \text{tails}$$

If T can be expressed in the form $T = h \cdot \odot \not\rightarrow_e$, then we have

$$S = \oplus / \cdot h * \cdot \odot \not\rightarrow_e$$

Exercise: Prove the segment decomposition theorem.