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# Propositionalized Probabilistic Modeling and Bayesian Learning in PRISM

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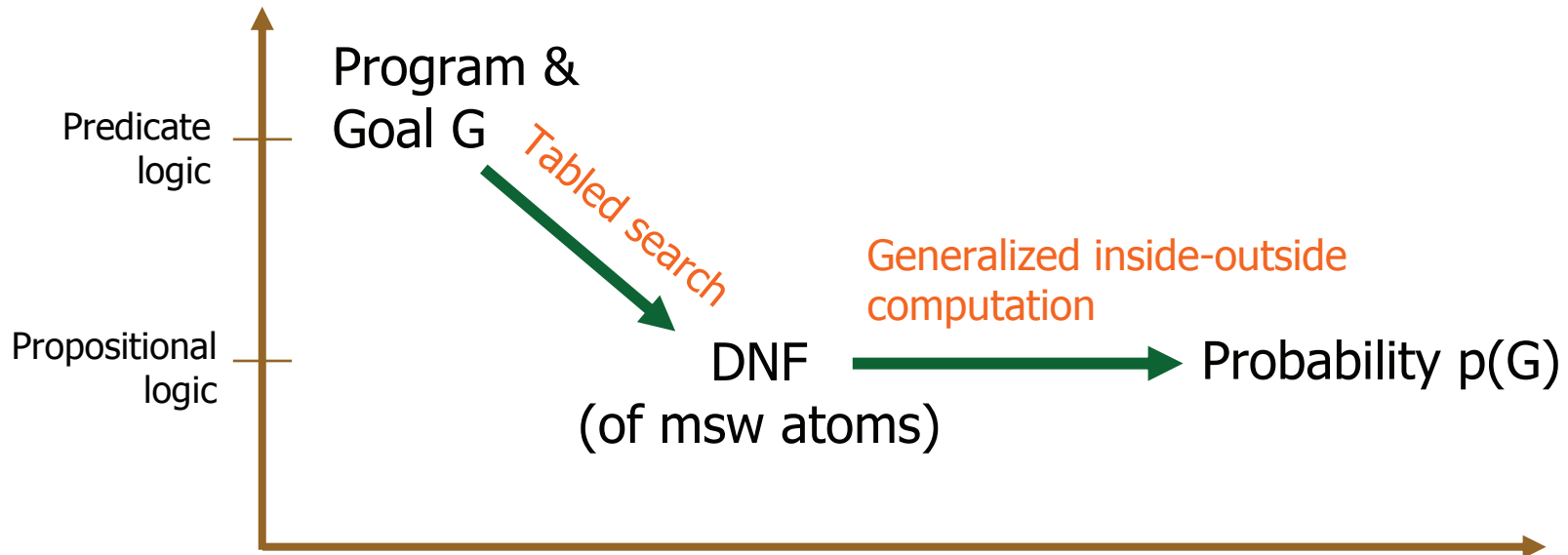
# Motivation

- **PPC** (propositionalized probability computation)
  - Reducing structured models to Boolean formulas
  - Uniformly and efficiently implemented in PRISM
- Bayesian approach
  - Overfitting avoided by penalizing complex models
  - Generally intractable but a good approximation possible by **VB** (**variational Bayes**)
- Combining the two in **PRISM**
  - Generic, robust yet efficient tool for Bayesian modeling of structured objects
  - Covers known (BNs, HMMs, PCFGs) and unknown models

# PPC (propositionalized probability computation)

- **PPC** : computing probability via propositional formulas by considering “ $X=x$ ” as a probabilistic proposition, i.e. binary random variable
  - Used in various probabilistic models
    - BNs (DNNF by Darwiche '05, A/O trees by Dechter '05, ZBDDs by Minato '07)
    - PCFGs (IO by Baker '79, Expl. graphs by Kameya '00)
    - Log-linear models (CFDs by McAllester '04)
- **Efficient**
  - BNs : 0 prob. pruning+CSI (context specific independence)
  - PCFGs : much faster than the traditional IO algorithm (Sato '01)
- **Uniform**
  - From “ $X=x$ ” to DNF (or BDD, ZBDD, CFD, Expl.graph,...)
  - Compute  $p(\text{DNF})$  by the sum-product algorithm

# PRISM's PPC



# Bayesian network -- going to New York

$X_1$ : Tokyo weather  
 $x_1 \in \{ \text{rain, clear} \}$

$X_2$ : departure delay<sup>CPT</sup>  
 $x_2 \in \{ \text{yes, no} \}$

$X_3$ : NY weather  
 $x_3 \in \{ \text{rain, clear} \}$

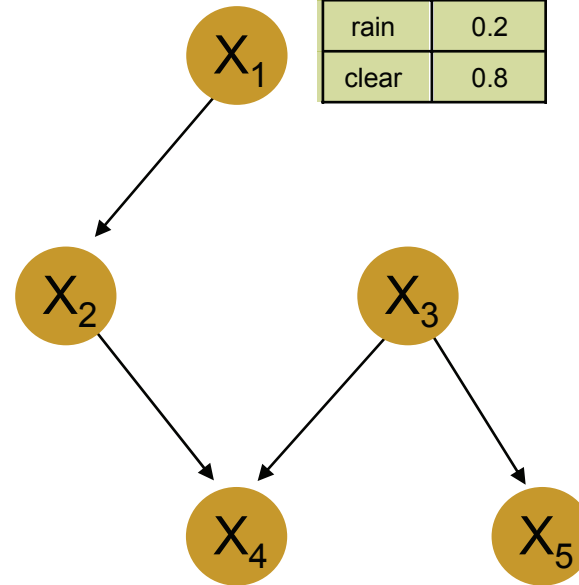
$X_4$ : arrival delay  
 $x_4 \in \{ \text{yes, no} \}$

$X_5$ : baseball-  
 cancelled  
 $x_5 \in \{ \text{yes, no} \}$

$x_2 / x_1$	rain	clear
yes	0.3	0.1
no	0.7	0.9

CPT

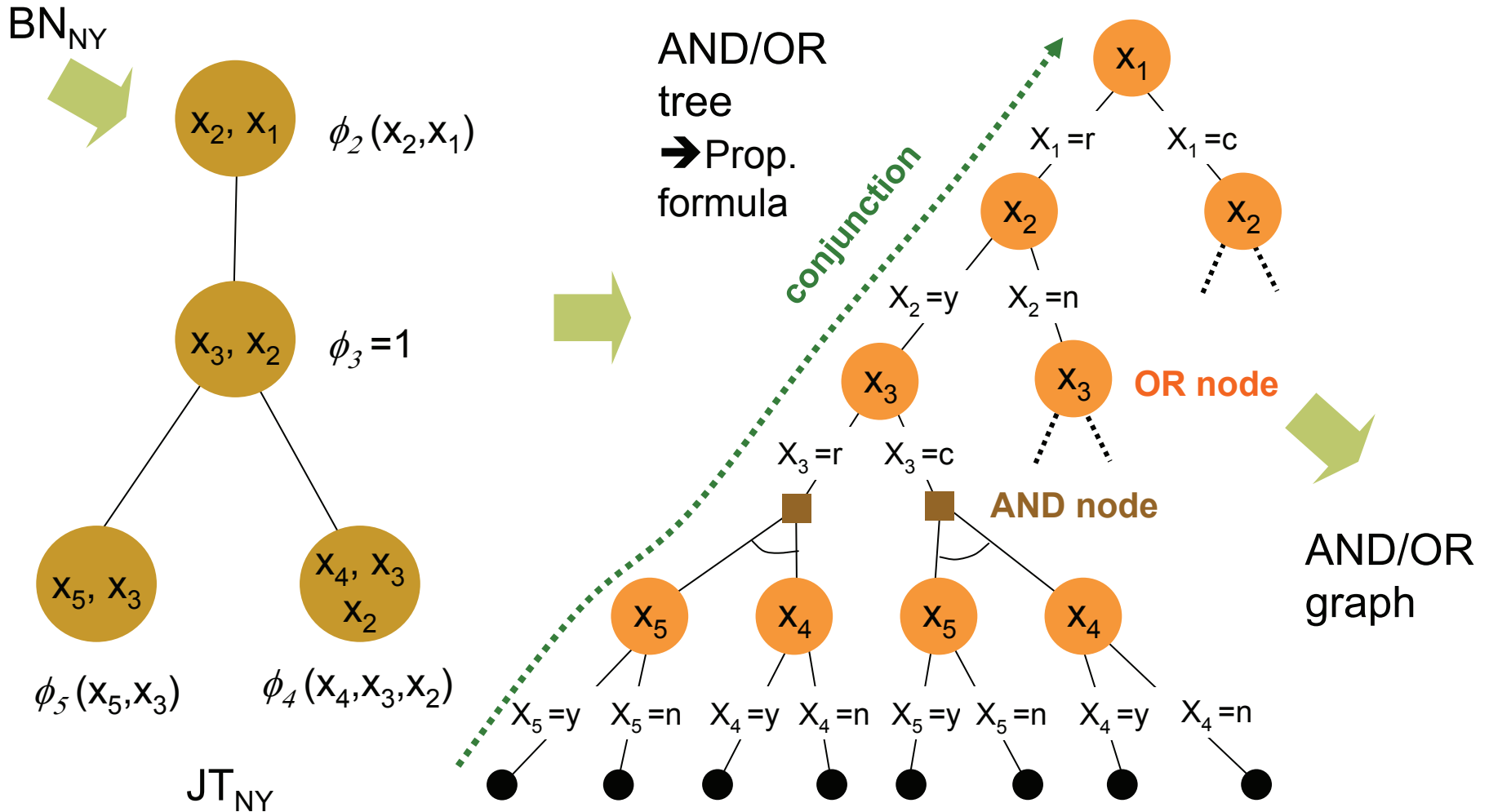
$x_1$	$P(x_1)$
rain	0.2
clear	0.8



$BN_{NY}$

$$\begin{aligned}
 & p(X_1=x_1, X_2=x_2, X_3=x_3, X_4=x_4, X_5=x_5) \\
 &= p(x_1)p(x_2 | x_1)p(x_4 | x_2, x_3)p(x_3)p(x_5 | x_3)
 \end{aligned}$$

# PPC using junction trees



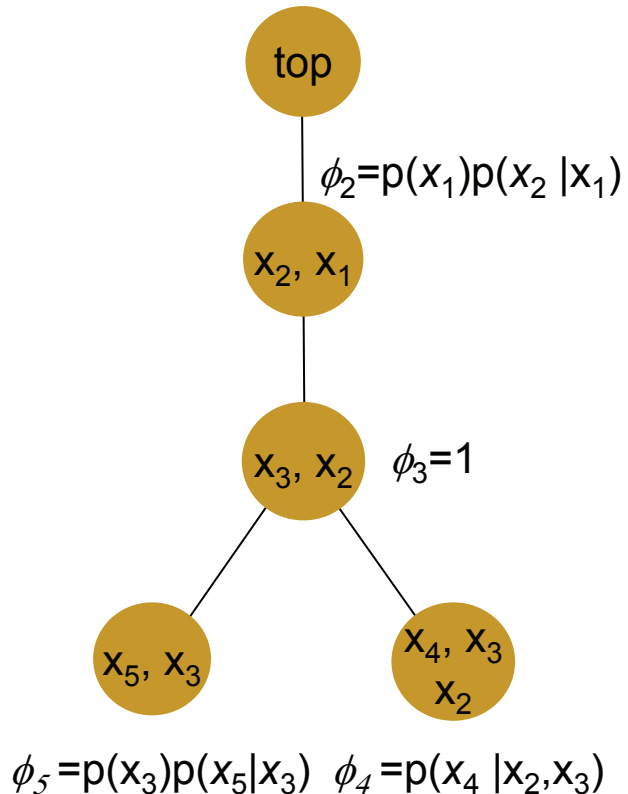
# JT program in PRISM

## Logical description:

```

top:- node{2,1}(X2,X1).
node{2,1}(X2,X1) :- cpt{2,1}([X2],X1),cpt{1}([],X1),
                        node{3,2}(X3,X2).
node{3,2}(X3,X2):-
                        node{5,3}(X5,X3),node{4,3,2}(X4,X3,X2).
node{5,3}(X5,X3)- cpt{5,3}([X3],X5),cpt{3}([],X3).
node{4,3,2}(X4,X3,X2):- cpt4{3,2}([X2,X3],X4).
    
```

- PRISM's PPC applied to this program simulates two phases in BP
  - collecting evidence of BP in  $JT_{NY}$
  - distributing evidence of BP in  $JT_{NY}$



$JT_{NY}$

# PCFGs (probabilistic context free grammars)

PCFG = CFG + probability

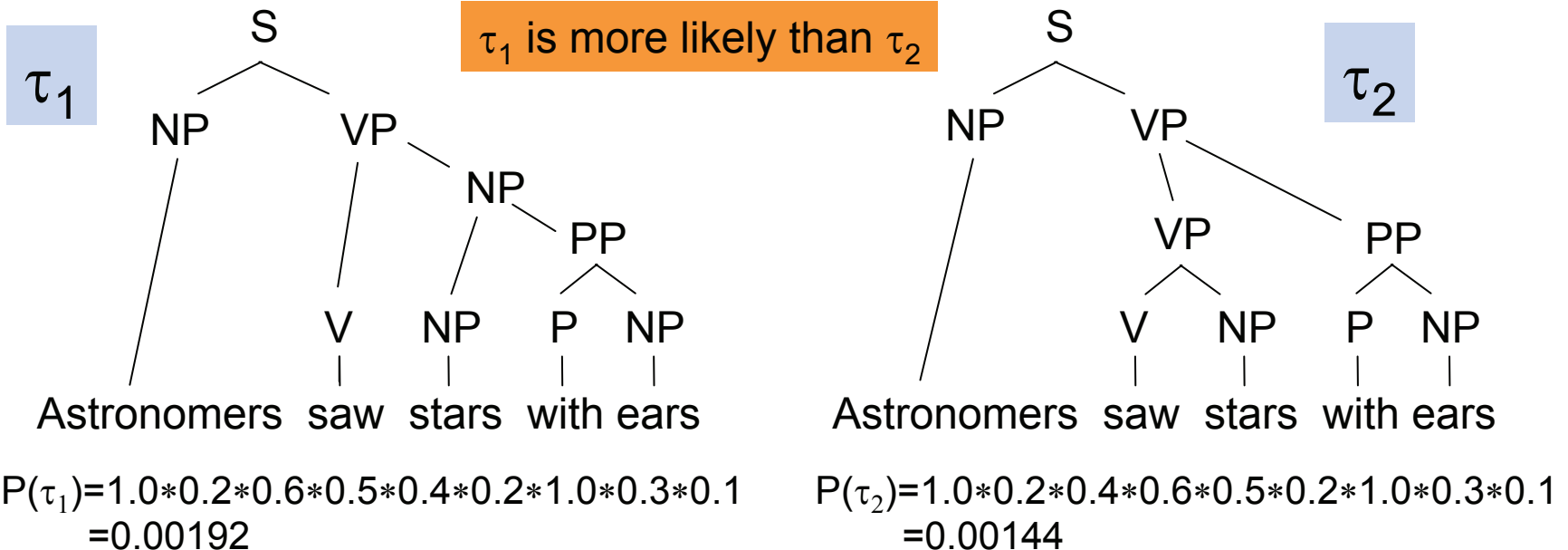
S → NP VP (1.0)  
NP → NP PP (0.2) | ears (0.1) | stars (0.2)  
telescopes (0.3) | astronomers (0.2)  
PP → P NP (1.0)  
VP → VP PP (0.4) | V NP (0.6)  
V → see (0.5) | saw (0.5)  
P → in (0.3) | at (0.4) | with (0.3)

S →\* Astronomers saw stars with ears



# Disambiguation

S → NP VP (1.0)  
 NP → NP PP (0.2) | ears (0.1) | stars (0.2)  
       telescopes (0.3) | astronomers (0.2)  
 PP → P NP (1.0)  
 VP → VP PP (0.4) | V NP (0.6)  
 V → see (0.5) | saw (0.5)  
 P → in (0.3) | at (0.4) | with (0.3)



# PCFGs (contd.)

- Probabilistic derivation of sentences
  - Rules have choice probabilities (parameters

$$\theta = \theta_{A \rightarrow \alpha_1}, \dots, \theta_{A \rightarrow \alpha_n}$$

$$\overbrace{P(A \rightarrow \alpha_1)}^{\theta_{A \rightarrow \alpha_1}} + \dots + \overbrace{P(A \rightarrow \alpha_n)}^{\theta_{A \rightarrow \alpha_n}} = 1$$

- Probability of a sentence is the sum of products of parameters associated with rules in a derivation

$$P(s \mid \theta) = \sum_{\tau \in \text{parse}(s)} \prod_{\text{occ}(A \rightarrow \alpha) \in \tau} \theta_{A \rightarrow \alpha}$$

- Parameters are estimated by ML estimation
  - The **IO (inside-outside) algorithm** [Baker'79] used

# PCFG program in PRISM

- PCFG = { A  $\rightarrow$  RHS<sub>1,...</sub>, RHS<sub>k,...</sub> }

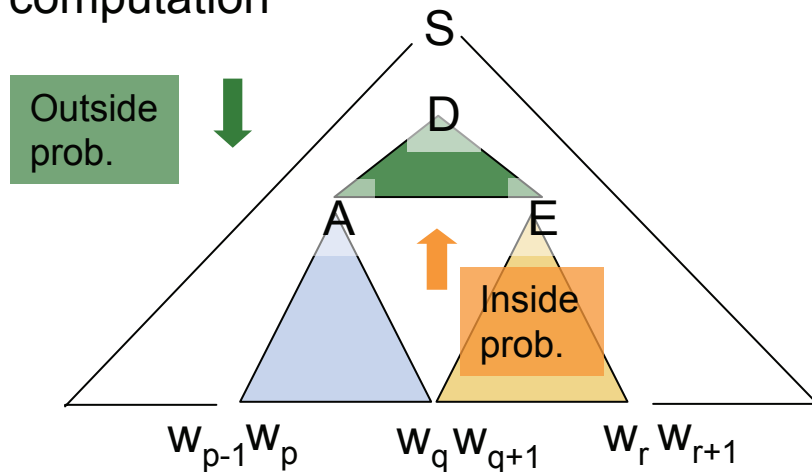
```
pdcg(L):- start_symbol(A), pdcg2(A,L). % L : sentence
pdcg2(A,L):- % nonterminal A derives L
  ( terminal(A)  $\rightarrow$  L=[A]
  ; msw(A,RHS), % msw = built-in for
    pdcg3(RHS,L) ). % probabilistic choice
pdcg3([],[],_).
pdcg3([A|R],L3):-
  pdcg2(A,L1), pdcg3(R,L2), append(L1,L2,L3).
```

- PPC in PRISM for this program exactly coincides with IO probability computation for PCFGs

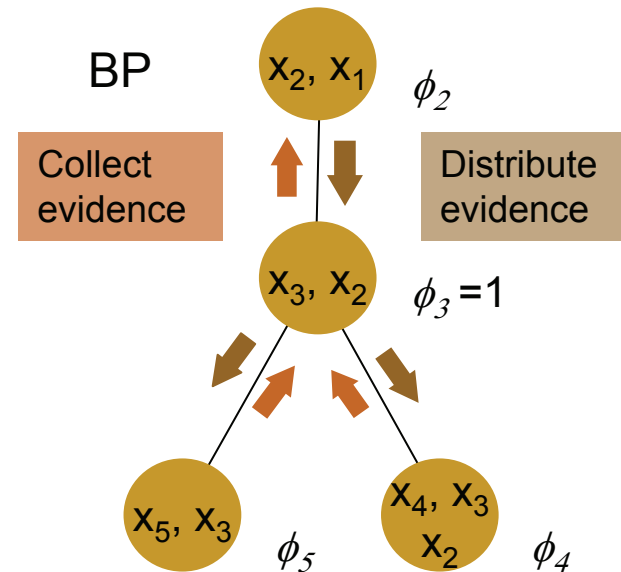
# IO and BP in PRISM

- Different
  - Inside-Outside computation for PCFGs (recursion), SNLP community
  - Belief propagation for BNs (no recursion), UAI community
- PRISM's PPC subsumes both algorithms
  - Goals are reduced to DNFs (explanation graphs)
  - Generalized IO algorithm is applied to explanation graphs

IO computation



BP



# Why is PPC efficient?

- Because PPC realizes **value-wise** computation
  - Variables are interdependent syntactically but their values are not necessarily so
  - But **variable-wise** computation such as BP ignores this fact
  - Express value dependencies as propositional formulas by a graph, and apply dynamic programming to compute probabilities (value-wise computation)
- Value-wise computation is
  - effective when 0 prob. and CSI (context specific independence) are abundant (BNs)
  - a must, o.w. exponential time required (PCFGs)

# Bayesian approach

- Model parameters  $\theta$  have a prior distribution  $p(\theta)$   
 $p(y) = \int p(y|\theta)p(\theta)d\theta$  (for model selection by data  $y$ )  
 $p(x|y) = \int p(x|\theta)p(\theta|y)d\theta$  (for filtering)
- Bayesian inference
  - MAP :  $\theta_{\text{MAP}} = \operatorname{argmax}_{\theta} p(y|\theta)p(\theta)$ ,  
 $\ln p(y) \approx \ln p(y|\theta_{\text{MAP}}) + \ln p(\theta_{\text{MAP}})$
  - BIC :  $\ln p(y) \approx \ln p(y|\theta_{\text{MAP}}) - \frac{1}{2} |\theta_{\text{MAP}}| \ln |y|$
  - Cheeseman-Stutz approximation : use MAP, fast
  - MCMC sampling : exact but slow
  - **Variational Bayes** : approx., fast, better-than CS

# Variational Bayes

- Suppose our model  $p(x,y|\theta)$  has  $x$  (hidden) and  $y$  (observable) with a prior distribution  $p(\theta)$
- We wish to approximate  $p(y) = \int p(x,y|\theta)p(\theta)dx d\theta$
- Note for any distribution  $q(x,\theta)$ , we have

$$\begin{aligned}\ln p(y) &= \int \left( \ln \frac{p(x, y, \theta)}{q(x, \theta)} \right) q(x, \theta) dx d\theta + J \\ &\quad \text{where } J = \int \ln \left( \frac{q(x, \theta)}{p(x, \theta | y)} \right) q(x, \theta) dx d\theta \quad (\geq 0) \\ &\geq \int \left( \ln \frac{p(x, y, \theta)}{q(x, \theta)} \right) q(x, \theta) dx d\theta \quad (= -F(q))\end{aligned}$$

- So, let's maximize the lower bound  $-F(q)$  of  $\ln p(y)$  by minimizing  $J(q)$  ( $F(q)$ ): **variational free energy**)

# The VB-EM scheme

- To simplify the problem, we restrict  $q(x, \theta) = q(x)q(\theta)$  and minimize

$$J(q(x), q(\theta)) = \int \ln \left( \frac{q(x)q(\theta)}{p(x, \theta | y)} \right) q(x)q(\theta) dx d\theta$$

under constraints  $\int q(\theta) d\theta = 1, \int q(x) dx = 1$

- By applying the calculus of variation, we reach **VB-EM** scheme

$$\begin{aligned} q(x) &\approx p(x | y), q(\theta) \approx p(\theta | y) \\ \begin{cases} q(x) &\propto \exp \int q(\theta) \ln p(x, y | \theta) d\theta \\ q(\theta) &\propto p(\theta) \exp \int q(x) \ln p(x, y | \theta) dx \end{cases} \end{aligned}$$

- Note  $q(x)$  and  $p(\theta)$  are interdependent  
→ solve them iteratively like EM → VB-EM algorithm



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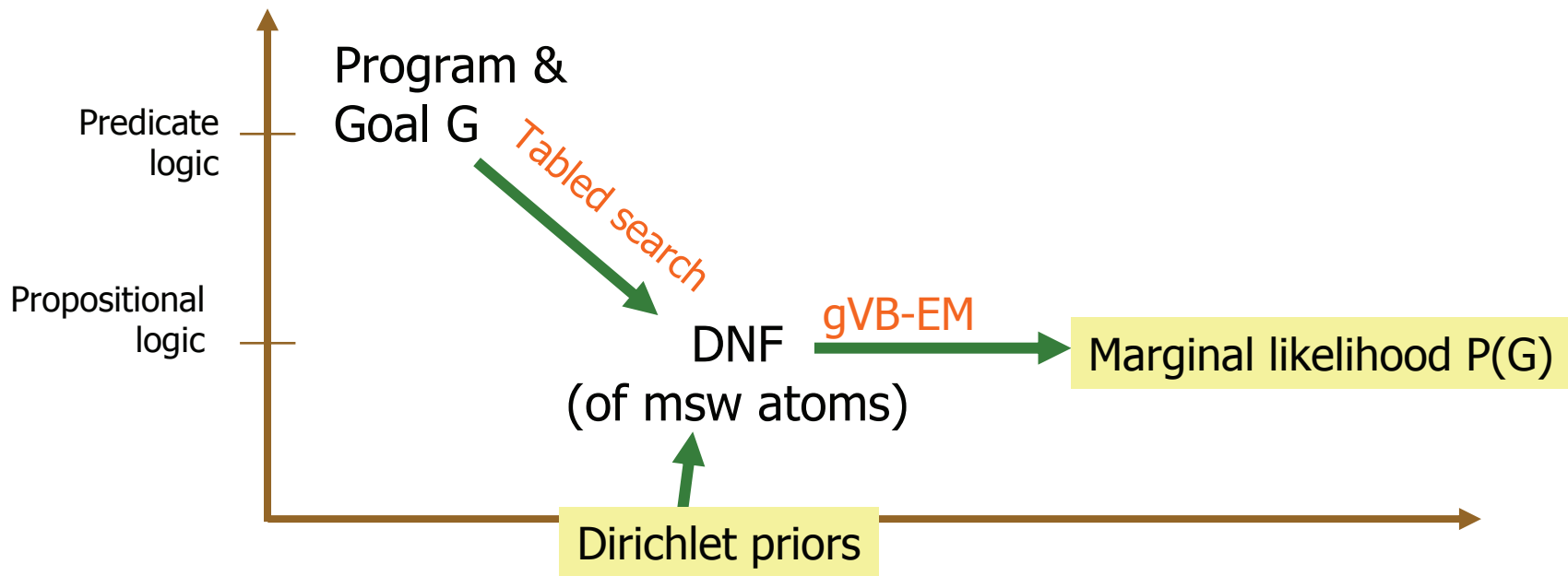
# Combining VB and PRISM's PPC

- VB is much more complex to implement than MLE
  - Determine priors and derive a VB-EM algorithm for a model
  - Determine data structure and implement (and debug)
  - Only a few VB-EM algorithms (BNs,PCFGs) have been derived
- We can introduce VB to propositionalized probability computation in PRISM, which will
  - eliminate the need for deriving a VB-EM algorithm specific to each model from scratch, and
  - allow us to explore arbitrarily complex Bayesian models only by writing programs at predicate level (as it happens for EM learning in case of MLE)

# Msw atoms and Dirichlet priors

- PRISM has the **gEM** (graphical EM) algorithm for probability learning
  - Observation G is reduced to DNFs made up of **msw** atoms (see below) representing the generation paths for G
- “ $X_i = v$ ” is represented propositionally by a ground atom  $\text{msw}(i, v)$ 
  - $\text{msw}(i, v)$  says a probabilistic choice named  $i$  yields  $v$
  - If  $X_i$  takes one of  $\{v_1, \dots, v_k\}$ ,  $\text{msw}(i, v_1), \dots, \text{msw}(i, v_k)$  are exclusively true
  - gEM estimates  $\theta_{i,v} = p(\text{msw}(i, v))$
- To derive the **gVB-EM** algorithm for PRISM,
  - We place a Dirichlet distribution on  $\{\theta_{i,v_1}, \dots, \theta_{i,v_k}\}$  and apply the VB-EM scheme to PRISM’s semantics

# PPC and VB-PRISM



# VB-EM for PRISM

- Suppose  $y = (G_1, G_2, \dots, G_T)$  observed ( $G_t$ : observed atom)
- Obtain by SLD search the set  $\varphi(G_t)$  of explanations for  $G_t$ 

$$\varphi(G_t) = \{E_{t1}, \dots, E_{tk}\}$$
 such that  $G_t \Leftrightarrow E_{t1} \vee \dots \vee E_{tk}$ 

where  $E_{ti}$  is a conjunction of msw atoms and  $E_i$ s are exclusive
- Put  $x = (E_1, E_2, \dots, E_T)$  for  $y = (G_1, G_2, \dots, G_T)$  ( $E_t \in \varphi(G_t)$ )

$x$  can be considered as (a value of) some hidden variable

- Place a Dirichlet distribution  $p(\theta)$ 
  - $I =$  set of ids for msws,  $\theta_i =$  set of parameters for  $\text{msw}(i, v_1), \dots, \text{msw}(i, v_k)$

$$p(\theta) = \prod_{i \in I} p(\theta_i) \quad \text{where} \quad p(\theta_i) = \frac{1}{Z_i} \prod_{v \in V_i} \theta_{i,v}^{\alpha_{i,v}-1} \quad \text{and} \quad Z_i = \frac{\prod_{v \in V_i} \Gamma(\alpha_{i,v})}{\Gamma(\sum_{v \in V_i} \alpha_{i,v})}$$

- $(x, y)$  is a complete data whose distribution is

$$p(x, y | \theta) = \prod_{t=1}^T p(E_t, G_t) = \prod_{t=1}^T \prod_{i \in I} \prod_{v \in V_i} \theta_{i,v}^{\sigma_{i,v}(E_t)}$$

where  $\sigma_{(i,v)}(E_t)$  is #msw( $i, v$ ) in a conjunction  $E_t$

# MSA (multiple sequence alignment)

- Alignment of multiple (> 2) biological sequences

```
HLK I ANRKDKHHNKEFGGHHLA
HLKATHRKDQHNNREFGGHHLA
VLKFANRKS KHNNKEMGAHHLA
HKKGATPVNVS
HKKGATATGNPKHVC
QFKVAAAVGKHQDASRGVHH I D
SFKGGGAVSKHQDPEWGVHH I D
SFKGGGAVSV PQAPAWG I NH I D
HFKSQAEV NKHDRPEWGLNQ I D
HFRSQAEV NQRQFNHHRPQWSFNQ I G
SFNVVKGASKRENGG MGAEPVD
KFKKVDGLGKKEHPALGVH
KFMVGGKDGNR KDAHHRKVE
KYKVPEKD GKKRTNAHSHRKVE
RYK I PESDGK KRTNSHRHRKVE
RYK I ASMDGK KRYAEHKHKKLE
```

(artificial data)



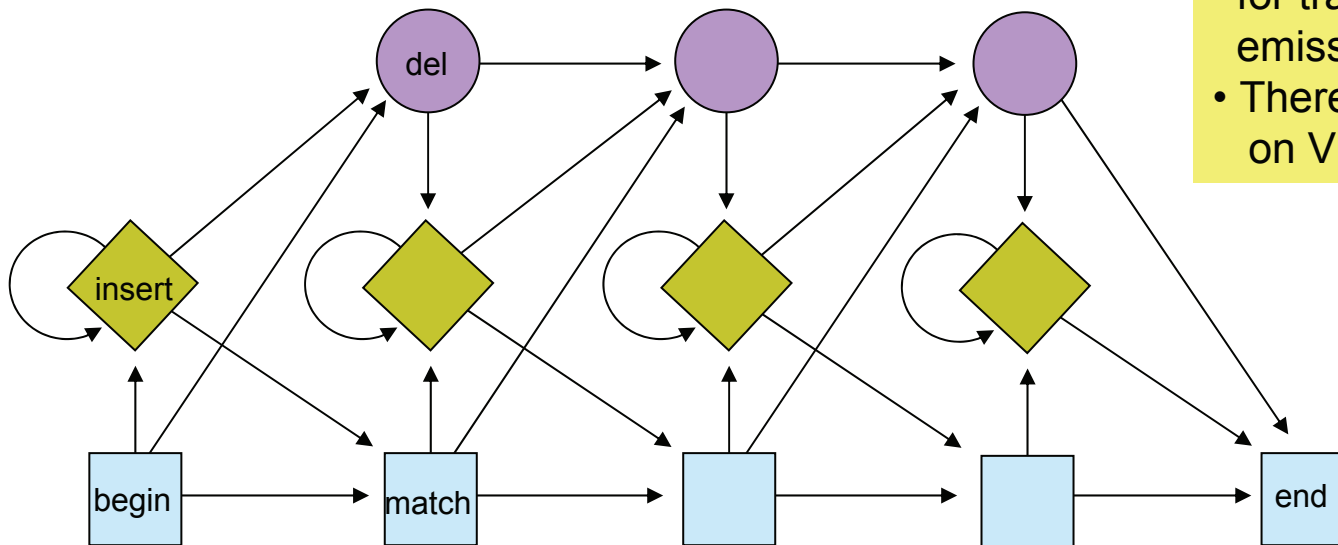
```
HLK I ANRKDK----HHNKEFGGHHLA
HLKATHRKDQ----HHNREFGGHHLA
VLKFANRKS K----HHNKEMGAHHLA
HKKGAT-----PVNVS
HKKGATATG-----NPKHVC
QFKVAAAVGK----HQDASRGVHH I D
SFKGGGAVSK----HQDPEWGVHH I D
SFKGGGAVSV----PQAPAWG I NH I D
HFKSQAEV NK----HDRPEWGLNQ I D
HFRSQAEV NQRQFNHHRPQWSFNQ I G
SFNVVKGASK----RENGG MGAEPVD
KFKKVDGLGK----KEHPALGVH---
KFMVGGKDGNR----NRKDAHHRKVE
KYKVPEKD G K----KRTNAHSHRKVE
RYK I PESDGK----KRTNSHRHRKVE
RYK I ASMDGK----KRYAEHKHKKLE
```

(correct alignment)

# Profile-HMMs

## ■ Variant of HMMs

- ❑ del : no output symbol ( $\epsilon$  symbol)
- ❑ insert : any symbol, self-loop possible
- ❑ match : any symbol, next state



- Many parameters for transition and emission to estimate
- There seems no literature on VB + profile-HMMs

# Profile-HMMs in PRISM

```
target(observe,1).
data('phmm.dat').

observe(Sequence) :- hmm(Sequence, start).
% State = insert(X), match(X), delete(X), start, end
% X = 0,1,...,|Sequence|
hmm([], end ).
hmm(Sequence, State) :- State \== end,
    msw(move_from(State), NextState),
    msw(emit_at(State), Symbol),
    (Symbol = epsilon
    -> hmm(Sequence, NextState)
    ; Sequence = [Symbol|TailSeq],
      hmm(TailSeq, NextState)
    ).
amino_acids(['A','C','D','E','F','G','H','I','K','L','M',
             'N','P','Q','R','S','T','V','W','X','Y']).
```

```
observe( ['H','L','K','I','A','N',
         'R','K','D','K','H','H','N','K','E',
         'F','G','G','H','H','L','A'] ).
observe( ['H','L','K','A','T','H',
         'R','K','D','Q','H','H','N','R','E',
         'F','G','G','H','H','L','A'] ).
....
```

```
msw(emit_at(match(3)),Symbol)
→ Symbol = any amino acid
```

# VB makes a difference

```

HLK I ANRKDK----HHNKEFGGHHLA
HLKATHRKDQ----HHNREFGGHHLA
VLK F ANRKS K----HHNKEMGAHHLA
HKKGAT-----PVNVS
HKKGATATG-----NPKHVC
QFKVAAAVGK----HQDASRGVHHID
SFKGQGA VSK----HQDPEWGVHHID
SFKGQGA VSV----PQAPAWG I NHID
HFKSQAEV NK----HDRPEWGLNQID
HFRSQA EVNQRFNHHRPQWSFNQIG
SFNVVKGASK----RENGMGAE PVD
KFKKVDGLGK----KEHPALGVH----
KFMVGGKDGK----NRKDAHAHRKVE
KYKVPEKDGK----KRTNAHSHRKVE
RYK I PESDGK----KRTNSHRHRKVE
RYK I ASMDGK----KRYAEHKHKKLE
    
```



```

HLK---I-A--NRKDKHH-N-K-EFG---G-HH-LA-
HLK----AT-HRKDQHH-N-R-EFG---G-HH-LA-
VLK---F-A--NRKSKHH-N-K-EMG---A-HH-LA-
HKK---G-A-T-----P-----V-NV-S-
HKKG---ATAT-G---N-P-----K-HV-C-
QFK---VAAA-VGKHQD--ASR---G---V-HHID-
SFKGQG--AVSK--HQD---P-EWG---V-HHID-
SFKGQG--AVSV--PQA---P-AWG---I-NHID-
HFK---SQAE-VNKH---D-RPEWG---L-NQID-
HFR---SQAE-VNQRFNHH-RPQWS---F-NQIG-
SFN---V-V--K--G-A--SKR-ENGGMGAE PV-D-
KFK---K--VDGLGK--KEHPALG---VH-----
KFM---V-G--GKDGK--N-RKD-A--H-AHRKVE
KYK---V-PE-K--DGK--K-R-T-N--AHSR KVE
RYK---I-PES--DGK--K-R-T-N--SHRHRKVE
RYK---I-AS-M--DGK--K-R-Y-A--EHKHKKLE
    
```

Graph size: 148558  
 # iterations: 51  
 log likelihood: -544.33  
 Total learning time: 1.75 sec

• EM → Viterbi

```

HLK I ANRKDK----HHNKEFGGHHLA
HLKATHRKDQ----HHNREFGGHHLA
VLK F ANRKS K----HHNKEMGAHHLA
HKKGATPVN-----VS
HKKGATATG-----NP---K-HVC
QFKVAAAVGK----HQDASRGVHHID
SFKGQGA VSK----HQDPEWGVHHID
SFKGQGA VSV----PQAPAWG I NHID
HFKSQAEV NK----HDRPEWGLNQID
HFRSQA EVNQRFNHHRPQWSFNQIG
SFNVVKGASK----RENGMGAE PVD
KFKKVDGLGK----KEHPALGVH----
KFMVGGKDGK----NRKDAHAHRKVE
KYKVPEKDGK----KRTNAHSHRKVE
RYK I PESDGK----KRTNSHRHRKVE
RYK I ASMDGK----KRYAEHKHKKLE
    
```

Graph size: 148558  
 # iterations (VB-EM): 47  
 # iterations (MAP-EM): 17  
 log likelihood: -534.56  
 Total learning time: 2.1 sec

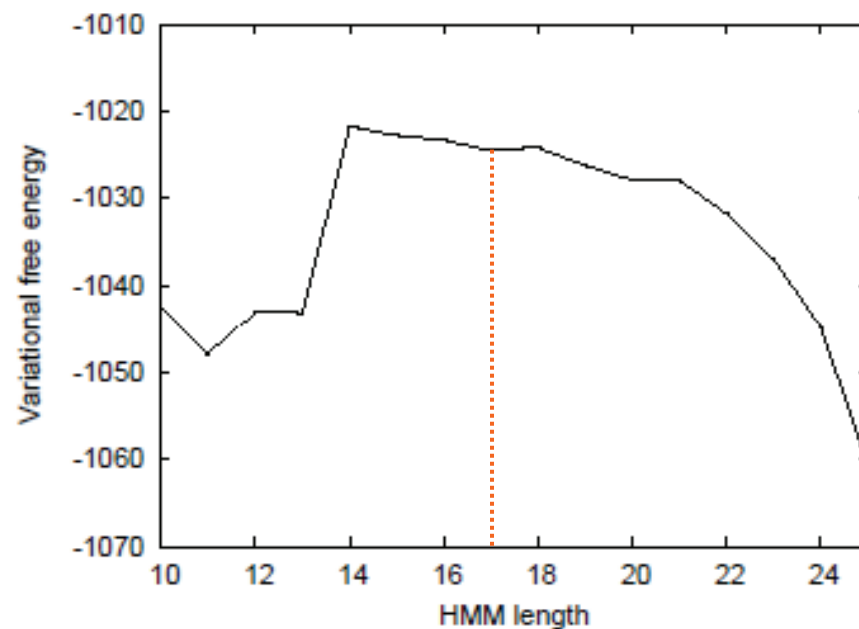
• VB → MAP → Viterbi



# Model selection

--- determining the length of P-HMM

- We determine the length  $L$  of the p-HMM so that it maximized the log marginal likelihood of input data → Choose  $L$  that maximizes the variational free energy



True  $L = 17$

---

# Conclusion

- We argued the universality of PPC (propositionalized probability computation).
- We proposed to combine the PPC in PRISM with variational Bayes and derived the **graphical VB-EM** algorithm for PRISM.
- VB-EM is implemented in PRISM 1.11
- It will make Bayesian inference much easier such as the one for profile-HMMs.